

DNA and Blum Blum Shub Random Number Generator Based Security Key Generation Algorithm

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Abstract

The communication sector suffers from serious security related threats. The technique presented in this paper is a step towards providing security to the confidential data. The work is based on generating a unique key through DNA and random number generator. Each random sequence produced by Blum Blum Shub random number generator is the result of a seed value which makes the sequence unique and reproducible. The final security key obtained is unique and upon being tested using NIST randomness evaluation tests, it is concluded that the key generated retains its uniqueness to a high level, thus providing efficient security mechanism. Thus, it is possible to integrate it with any security system used in communication sector.

Keywords: Authentication, Blum Blum Shub random number generator, DNA, security key

1. Introduction

Security is the major area of consideration when it comes to communication. Integrity refers to trust in the data received. To perform authentication, parties must use unique and secret keys to prevent provision of access to the unintended parties. Biometrics ensures the identification and authentication of an individual on the bases of human body attributes [1]. The introduction of biometrics in data security has gained significance because of the potential threats to the confidential data. There are various security systems evolved in the past, which work on iris [1], audio fingerprint [2], personal signatures [3] and facial features [7] to generate secret keys. The use of the electrocardiogram (ECG) signals for security key generation has also been carried out in the past years [4-6].

Researchers have exploited the uniqueness of DNA and have used this property of DNA in cryptographic algorithms [8]. Blum Blum Shub random number generator (BBSG) has been used to increase the efficiency of the proposed algorithm. This generator works on a seed value which is useful in ensuring the generation of a different key for every seed value used. The work reported in this paper is based on the uniqueness of an individual's DNA and the randomness associated with the output sequence generated by Blum Blum Shub random number generator. The proposed algorithm is tested through NIST tests of randomness as well as the strict avalanche criterion, the results of which are formulated in Table 4.

The paper is organized as follows: Characteristics of DNA & Blum Blum Shub random number generator is described in Section 2. In Section 3, the proposed algorithm for the 256-bit key generation is presented where the DNA values are taken from MIT-BIH database [9]. Section 4, consists of analysis of purposed techniques and its comparison with counterparts. Finally, conclusions and future work are reported in Section 5.

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2. Characteristics of DNA and BBSG

The great progress in the field of biotechnology makes the Deoxyribonucleic Acid (DNA) sequencing more effective. Many DNA sequences of various organisms have been successfully sequenced with higher accuracy [9]. Analyzing DNA sequences investigates the biological relationships of different species. However, the analysis of DNA sequences using the biological methods is too slow for processing. Therefore, the assistance of computers is necessary and thus bioinformatics has been extensively developed.

On the other hand, many distributed databases have been constructed and can be easily accessed from the World Wide Web [10-11]. Most of the techniques consider the DNA sequences of an individual as the symbolic data, which is composed of four characters A, G, C, and T corresponding to the four types of nucleic acids: Adenine, Guanine, Cytosine, and Thymine, respectively. However, the bimolecular structures of genomic sequences can be represented in both symbolic as well as numeric form. DNA is made up of two polymeric strands composed of monomers that include a nitrogenous base (A-adenine, C-cytosine, G-guanine, and T-thymine), deoxyribose sugar and a phosphate group. The sugar and phosphate groups, which form the backbone of each strand, are located on the surface of DNA, while the bases are on the inside of the structure. Also, weak hydrogen bonds between complementary bases of each strand (*i.e.*, between A and T and between C and G) give rise to pairing of bases, that hold the two strands together [8]. DNA sequences are unique for every individual, even for identical twins. The pattern formed by a DNA sequence specifically represents an individual and its characteristics. Hence, there is no chance of duplicity.

Further to strengthen the bond of security a random sequence is generated by Blum Blum Shub random number generator, using a secret value given by the user. This pseudo random generator takes the form:

$$\text{Random number} = \text{mod}((X_0)^2, M) \quad (1)$$

Where,

M : it's the product of two large primes 'p' and 'q'

X_0 : is the seed value

The seed should be an integer that is co-prime to M (*i.e.* 'p' and 'q' are not factors of seed) and not equal to 0 or 1. The values taken for p & q are 383 and 503 respectively.

The random number from generator along with DNA sequence forms a very strong 256 bit key which is not only less susceptible to attacks but also provides a higher level of security.

3. The Working Principle

The suggested key is prepared by integrating the DNA sequence of an individual and BBSG random sequence.

3.1. DNA Sequence Formulation

The working principle of the suggested algorithm is explained in three subsequent subsections:

- 1) Obtaining a DNA sequence of 1024 characters from the DNA database. The DNA sequence consists of base pairs 'agct'.
- 2) Obtaining the binary sequence from DNA characters: Each character of the DNA sequence is represented by 8-bit ASCII code. Hence, resulting in a DNA sequence of length 8192 bits.
- 3) Framing a DNA sequence of 256 bits:

- (i) The DNA sequence is then divided into equal halves.
 - (ii) Apply exclusive-or operation on the obtained sequences.
 - (iii) The result is further divided into two equal parts and exclusive-or operation is applied again.
- The step (iii) is repeated till a sequence is obtained whose length is 256 bits. The whole procedure is summarized in the flow chart (Figure 1).

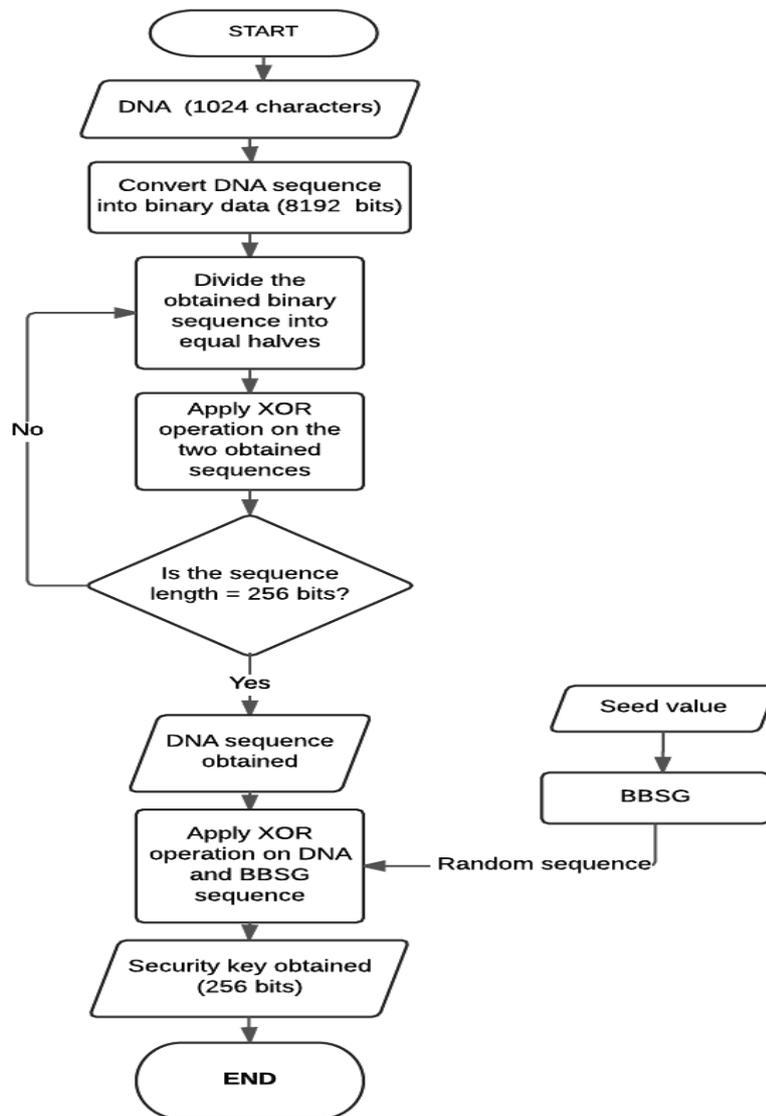


Figure 1. Key Generation Process

The algorithm is followed for three DNA data sequences and the results are provided in Table 1.

3.3. Fusion of DNA Sequences and BBSG Produced Random Sequences

Further Exclusive-or logic is applied between every DNA sequence and the Blum Blum Shub Generator produced random sequence. This is done to frame a final 256-bit key which can be used for providing security. This is repeated for two other sequences also. Finally, three 256-bit keys are obtained as shown in Table 3. These keys are represented in the paper as KEY₁, KEY₂, KEY₃.

Table 3. Security Keys

KEY ₁	11001010000100111011110010001000011101001111001011011100110011111001 01010011011100101011000110010010001000010100101000000100000101000011 10100110001110101001101101011101100101100110010011001000011100111100 1100011011011101100100101101111011101110001001100110
KEY ₂	101110100001100110001000100111111010110101010001011111011101111100 011011011111101100110101000111110111101111000001100011010111110100 100010101000101111110111010000001011111000001011111000011000101011 0011010000111000101100111111010100011101100011011001
KEY ₃	11100011001000101001110110101100000011101110101100111010111001111010 0100111010110111011001101111011110111101000001001011100000101111010 10110000000110110010101011111011110001111111110001000100110111001 1100011110101010100010110001101011011101001011001100

The keys are unique and random and thus can be useful in providing security in a data sensitive environment.

4. Results and Evaluation

The efficiency of a security key is based on two of its features, randomness and uniqueness. The National Institute of Standards and Technology (NIST) tests discuss some aspects of selecting and testing random number generators. The outputs of such generators can be used in many security related applications, such as the generation of security keys. For a random number generator to be used for security applications its output sequences must be unpredictable in the absence of the knowledge of the input. NIST tests are useful for determining if a generator is suitable to be used for a particular security application or not. The randomness of a key is evaluated on the bases of the P-value obtained, which is desired to be greater than 0.01 for a random sequence [15].

4.1. NIST Tests

A brief overview of the NIST tests used for evaluating the produced sequences is given as:

1) Runs test

This test is based on the calculation of the number of runs in the entire sequence, where a run specifies the number of uninterrupted sequence of identical bits [15]. The results in Table 4 depict that the sequences generated using the proposed algorithm have higher rate of interruptions, and thus they are random in nature.

2) Frequency Test

Frequency test analyses the proportion of number of ones and zeros in the entire sequence. It checks the closeness between the number of ones and number of zeros. A sequence is said to be random if the proportion of both is close to each other [15]. The results in Table 4 show that the proposed algorithm produces better proximity between the count of ones and zeros as compared to the previously used techniques.

3) Approximate Entropy Test

The aim of this test is finding the frequency of all the overlapping bit patterns across the entire sequence. The purpose here is to compare the frequency of overlapping blocks of two consecutive / adjacent lengths with the expected result for a random sequence.

4) Discrete Fourier Transform Test (DFT)

The purpose of this test is to find the peak heights in the Discrete Fourier Transform of a sequence. It detects the periodic features (*i.e.* repetitive patterns) in the sequence which further indicates a deviation from the assumed randomness. The focus is to detect if the number of peaks exceeding the 95 % threshold are significantly different than 5%.

5) Binary Derivative Test

The Binary Derivative Test is performed using exclusive-or operation between successive bits until only one bit is left. Next, the ratio of number of ones to the length of entire sequence in each case is calculated. Finally, the average of the ratio of all the sequences is calculated, if the value lies near to 0.5, then the sequence is considered to be a random sequence [15]. The results in Table 4 indicate that the output of the proposed algorithm is random.

6) Maurer's "Universal Statistical" Test

This test emphasizes to detect if a sequence can be significantly compressed without any loss of information. The number of bits between matching patterns are calculated. A sequence which is significantly compressible is considered to be a non-random sequence. This test is also known as Universal test [15].

7) Random Excursion Variant Test

The test is used to find out the total number of times a particular state occurs in a cumulative sum random walk. The P-value specifies if the sequence is random or not. This test considers successive sums of the binary bits as a one-dimensional random walk [15]. The P-value for Random Excursion Variant Test is calculated using Equation (2).

$$P_{value} = erfc \times \frac{(|\xi(x) - j|)}{\sqrt{(2 \times j \times ((4 \times |x|) - 2))}} \quad (2)$$

Where,

erfc : the error function

ξ : the total number of times the state *x* occurs

x : the state occurred

j : the total number of cycles

The efficiency of the proposed technique is evaluated by comparing it with other traditional techniques used in the field of authentication and security. The tests have been performed on Key₁ and the results are compiled in Table 4.

Table 4. Comparison of Proposed & Traditional Techniques

S.No	Input Source of random number generator	Key Length (bits)	Runs Test	Frequency Test	Approximate Entropy Test	DFT Test	Binary Derivative Test	Maurer's Test	Random Excursion Variant Test
			P-value	P-value	P-value	P-value	P-value	P-value	
1	ECG [16]	128	0.1262	0.2487	0.5468	0.0294	0.0039	0.9428	Random
2	Image [17]	256	0.0809	0.8026	0.9759	0.4220	0.0113	0.9780	Random
3	Iris sequence[18]	128	0.1254	0.3768	0.9409	0.3304	0.0021	0.9062	Random
4	Fingerprint [19]	128	0.3345	0.3041	0.3345	0.7597	-	0.2757	Random
5	DNA & BBSG	256	0.0809	0.8026	0.8540	0.4220	0.4995	0.9601	Random

It is observed that the P-value obtained for the keys generated by the proposed algorithm, in all the seven tests, have significant values as compared to other techniques. Thus it can be concluded that the keys generated are random in nature and thus, fulfill the basic criteria for being used as security keys in a data sensitive environment.

Avalanche test has also been performed on these keys. The purpose of this test is to check the avalanche effect, which is a desirable property of the security keys. Wherein, if the input value is altered slightly, the output obtained changes significantly. It gives the percentage of bits flipped with the change in input. This is a significant property of security keys.

The Avalanche Test is performed on three sets of DNA and BBSG sequences:

Case 1: In the initial set, two security keys are generated through two DNA sequences while keeping the same BBSG sequence.

Case 2: The second set involves generation of two security keys through the same DNA sequence and two BBSG sequences.

Case 3: In the third set, two security keys are generated through two DNA and BBSG sequences.

Further, the avalanche effect is calculated for each of the three sets, this is done to know the amount of randomness the proposed technique produces on changing the input. The avalanche effect can be calculated using the formula given in equation (3).

$$\text{Avalanche effect} = \frac{\text{No.of bits flipped in the sequence}}{\text{Total no.of bits in the sequence}} \times 100 \quad (3)$$

The result of avalanche effect on changing the inputs is summarized in tabular form, where D_1, D_2, D_3 represent the DNA sequences as taken from Table 1 and B_1, B_2, B_3 represent the BBSG sequences characterized by the seed values, as taken from Table 2. The result is summarized in Table 5 to Table 7.

Table 5. Avalanche Test Analysis: Case 1

DNA Sequences (D_n)	Seed value	Blum Blum Shu Random sequences (B_n)	Key Generated $K = D_n \text{ xor } B_n$	Avalanche Result of Key (K_n)	
				No. of Bits Flipped	Avalanche Effect
D_1	101355	B_1	110010100001001110111100100 010000111010011110010110111 001100111110010101001101110 010101100011001001000100001 01001010000010000010100001 110100110001110101001101101 011101100101100110010011001 000011100111100110001101101 110110010010110111101110111 0001001100110	58	22.65 %
D_2			110011000001000110101011100 111010111000011100011110011 011101110010010111001100010 010110100011111001101110001 011010100110010001110101000 010100110001111001001101101 011001100000110110011011001 010011000101100110001101001 110110110010100111111001111 1010101100010		

* Refer Table 1 for D_1, D_2 , & Table 2 for B_1 ,

**Different DNA sequences- Same BBSG Sequence

Table 6. Avalanche Test Analysis: Case 2

DNA Sequences (D _n)	Seed value	Blum Blum Shub Random sequence (B _n)	Key Generated K = D _n xor B _n	Avalanche Result of Key (K _n)	
				No. of Bits Flipped	Avalanche Effect
D ₁	1013 55	B ₁	11001010000100111011110 01000100001110100111100 10110111001100111110010 10100110111001010110001 10010010001000010100101 00000010000010100001110 10011000111010100110110 10111011001011001100100 11001000011100111100110 00110110111011001001011 01111011101110001001100 110	118	46.09 %
	1013 57	B ₂	10111100000110111001111 11000101010101001010000 00011011111111110011000 10011011001101101010101 01111110001011011100000 01010011011011110011110 00101010001101111101110 10001000100101000000111 11111010011100111011001 10100011110001001001110 11010001101100111111011 101		

* Refer Table 1 for D₁ & Table 2 for B₁, B₂
 **Same DNA sequences- Different BBSG Sequence

Table 7. Avalanche Test Analysis: Case 3

DNA Sequences (D _n)	Seed value	Blum Blum Shub Random sequences (B _n)	Key Generated K = D _n xor B _n	Avalanche Result of Key (K _n)	
				No. of Bits Flipped	Avalanche Effect
D ₁	1013 55	B ₁	1100101000010011101111001 0001000011101001111001011 0111001100111110010101001 1011100101011000110010010 0010000101001010000001000 0010100001110100110001110 1010011011010111011001011 0011001001100100001110011 1100110001101101110110010 0101101111011101110001001 100110	120	46.87 %
D ₂	1013 57	B ₂	1011101000011001100010001 0011111101011010101000101 1111101110111111000110110 1111110110011010100011111 0111110111100000110001101 011111010010001010100010 1111110111010000000101111 1000001011111100001100010 1011001101000011100010110 011111010100011101100011 011001		

* Refer Table 1 for D₁, D₂ & Table 2 for B₁, B₂
 **Different DNA sequences- Different BBSG Sequence

The avalanche test results clearly conclude that a slight change in the inputs leads to a significant change in the output.

5. Conclusion

In the work proposed, a unique algorithm is presented to generate a security key, using DNA sequence of an individual and a random sequence generated through Blum Blum Shub generator. DNA is a unique characteristic of an individual and when it is collaborated with the Blum Blum Shub generator's output the resultant key becomes complex and efficient. DNA sequence, if used individually may result in a weak authentication technique as the DNA of an individual can be obtained even without making the person aware of it. Thus, the integration of Blum Blum Shub sequence with the DNA makes the security key a significant and powerful tool. The proposed security key finds its application in the security systems used in highly secure areas like nuclear plants, banks, military base, *etc.* The performance analyzed in NIST Tests concludes that the security keys are random and are highly recommended to be used. As a future work, other signals like audio, video *etc.* can be used as an input to the algorithm. There are other random number generators that can be used which may lead to more efficient results. Apart from that, the algorithm can be extended for longer security keys to prevent Brute force attacks.

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