

## A Study on Secure and Efficient KSI System based on Multi Path Hash Chain with Universal Hashing Function

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### Abstract

*Recent advances in quantum computer technology and Shor algorithms have increased the importance of new data integrity verification for the security of existing public key cryptography. Keyless signature can perform high-speed data integrity verification using only hash operation and immunity to quantum computer using One Time Password(OTP). Keyless Signature Infrastructure(KSI) is an environment for Keyless Signature. It provides user certificate creation through distributed network server and block time chain global time stamp token for message integrity. However, when a large number of users are added to the KSI and the OTP is managed, the number of end nodes increases, which increases the KSI overhead. In this paper, we propose a KSI system that reduces overhead by efficiently merging a large number of nodes by applying multi path hash chain. Finally, we proposed universal hashing function so that improved secure KSI system.*

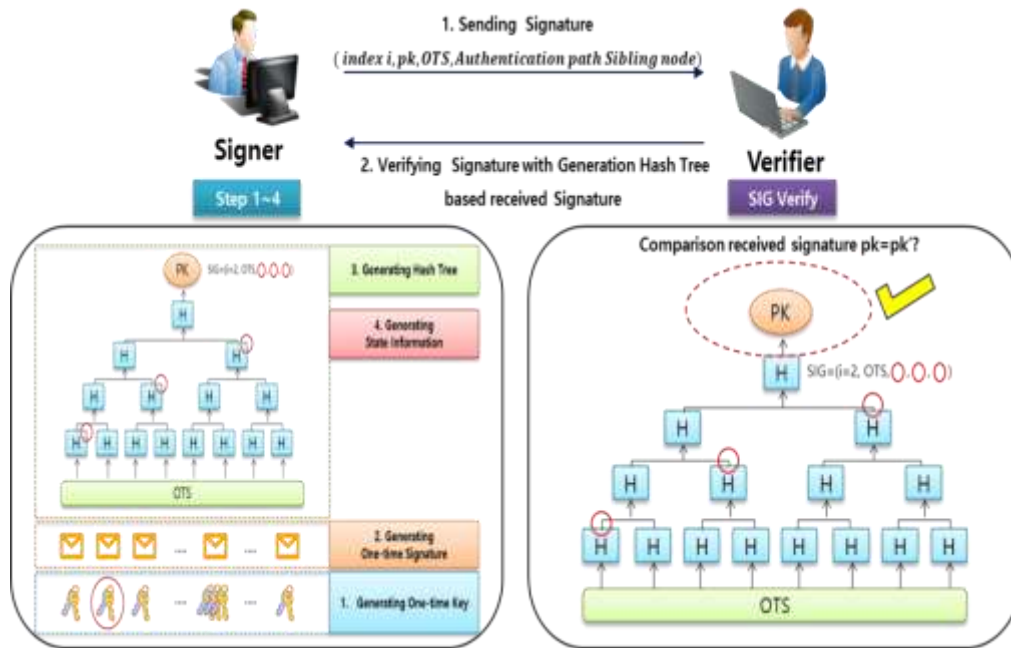
**Keywords:** Block Chain, Keyless Signature Infrastructure, Multi Path Chain, Global Time Stamp

### 1. Introduction

Recent developments in ICT(Information and Communication Technologies) and the fourth industrial revolution of many major industrialized nations are expanding into a super-connected society, where various types and amounts of data are being collected and processed. Therefore, the importance of cyber security has been increased so that data is secured from legitimate user authentication and tampering with the attacker. However, existing digital signature schemes based on public keys have disadvantages such as high computational complexity, problems with public key certificates, and periodic key updates. There are also security threats of existing public key cryptosystems such as technological advances in quantum computers and Shor algorithms[1]. Keyless digital signatures have been proposed to manage large amounts of data securely and efficiently. Keyless digital signature has features of high speed operation by hash operation by digital signature method using hash function and hash tree without using existing public key[2]. Also, there is no need for separate key management, and the period of validity of the key is not fixed, so that it is not required to update periodically[3](Figure 1).

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**Figure 1. General Keyless Signature Scheme Operation**

To do this, a keyless digital signature generates a one-off key and wraps the disposable signature into a hash tree to generate a signature containing the root value. KSI generates a signature through a certificate issued after user authentication with keyless digital signature as OTP and generates global timestamp by block chaining with distributed network collaboration [4]. In a keyless digital signature, the signer is safe for retransmission attacks by using a one-time key, but since a sequence of keys is pre-created and used sequentially, a malicious attacker may preempt a key or take a backstate attack. The hash function is a defense against omnidirectional attack and constitutes a key of KSI with hash binary tree. In this paper, we propose a keyless digital signature scheme that uses a multi path hash chain based KSI system to improve the overhead and traffic of a large number of data. We propose a mechanism that minimizes the increase of overhead for nodes [5].

## 2. Related Works

The KSI is a type of block chain, which is an infrastructure for keyless digital signatures that authenticate users based on a one-time key, compute a message as a whole hash tree, and commit the global timestamp to the block chain[6]. Therefore, unlike the existing PKI signing method, KSI is different from the method of private key signing after hashing the message. User authentication and message integrity verification are separated. The KSI maintains the collaborative and public records of the distributed network through the block chain. Thus providing robust and fast operation for forgery and modulation. KSI is classified according to user's one-time key generation method and keyless digital signature method. It is classified into LDOTS(Lamport-Diffie One-Time Signature), WOTS(Winternitz One-Time Signature), and hash chain according to the one-time key generation method, and then Merkle Tree MSS (Mekle Signature Scheme) and extended XMSS (Extemed Merkle Siganture Scheme)[7,8,9].

### 2.1. KSI (Keyless Signature Infrastructure)

The KSI provides an infrastructure for keyless digital signatures. The user transmits the hash value of the message and the private key pair to the KSI after the authentication

request through the one-time key [3]. The KSI verifies the user's public key via a message and private key pair and generates a message tree. Afterwards, it links to the global time and commits to the block chain after linking and returns the global timestamp to provide the user with the role of digital signature [6]. Finally, the verifier requests the KSI to verify the global timestamp of the OTS corresponding to the message, thereby verifying the integrity of the user authentication and data. In this case, when applying a hash algorithm known to be safe, the attacker must find the collision value of the entire node value of the tree in order to maintain the integrity while attacking the data, which is very difficult. Also, KSI servers distributed by committing by block chain manage the timestamp value in common, so they are resistant to counterfeiting and modification. In particular, we expect the safety of digital signatures based on the fact that attacks are more difficult because keys and signatures are one time (Figure 2).

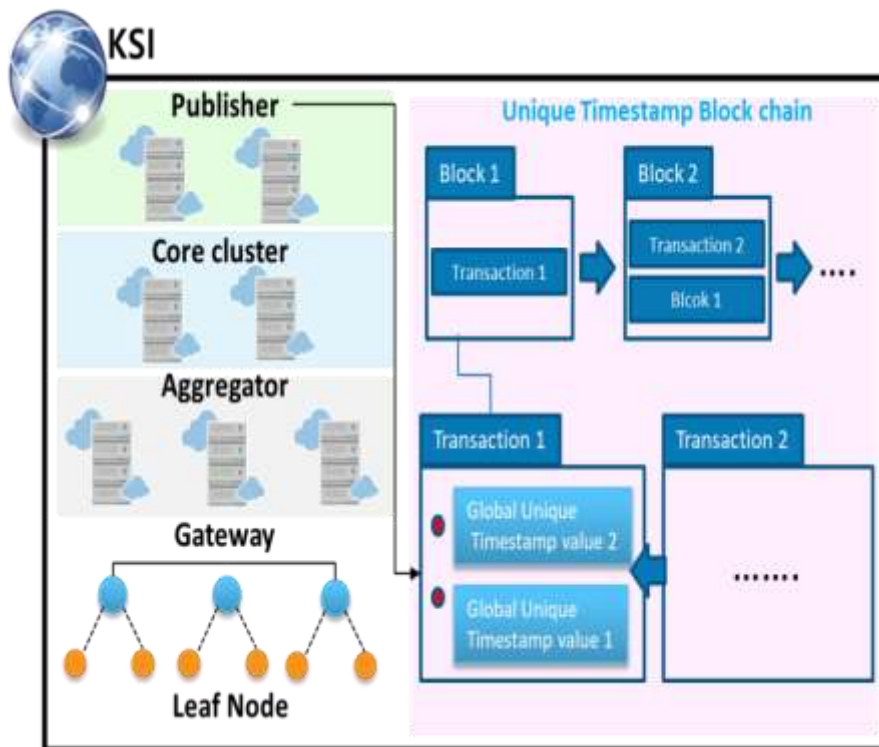


Figure 2. KSI's Global Timestamp System

## 2.2. Lamport-Diffie One Time Signature

The LDOTS was proposed in 1979 by Lamport and Diffie [1]. Based on this, a number of OTS techniques with increased safety and efficiency have been proposed. A key pair generation step for signing, a signature step, and a verification step, and outputs a 256-bit result using the hash function.

### 1) Key generation phase

**Step 1.** The signer generates a private key and a public key for signing. Private keys generate 256 pairs, 512 total secret key pairs using pseudo random.

$$\text{Private Key} = (\text{pseudo})\text{random}((s_0, 0, s_1, 1), \dots, (s_{255}, 0, s_{255}, 1))$$

$$\text{for } s_{i,j} \in 0, \dots, 2^{256} - 1$$

$$\text{Public Key} = ((h(s_0, 0), h(s_0, 1)), \dots, h(s_{255}, 0), h(s_{255}, 1))$$

**Step 2.** The signer generates 512 public keys using one-way private key.

### 2) Signature Generation Phase

The signer hashes the message  $M$  to be signed. According to the bit order of the hash  $M$ , if 0, select the key of the first column of the private key, and if it is 1, select the key of the second column.

$$M = (m_0, \dots, m_{256})$$

$$\sigma(M) = (s_0, m_0, \dots, s_0, m_{256})$$

### 3) Signature Verification Phase

The verifier hashes the message  $M$  to be verified. According to the bit order of the hash  $M$ , if it is 0, the key of the first column of the public key is selected. If it is 1, the key of the second column is selected.

## 2.3. Winternitz One Time Signature

WOTS generates the key pair through random value by *SEED* and BitMask, F function in the way suggested by Robar Winternitz in 1994. Winternitz Parameter value is selected and used [7].

### 1) Key generation phase

The signer generates a private key and a public key for signing. The private key generates a bit string of  $n$  bit length using pseudo random and generates a public key using the  $f$  function and  $w$  in the private key. At this time, the value of  $t$  according to the Winternitz parameter is calculated by the following equation.

$$\text{Private Key } X = (x_{t-1}, \dots, x_1, x_0) \in_R 0,1^{(n,t)}$$

$$\text{Public Key } Y = (y_{t-1}, \dots, y_1, y_0) \in_R 0,1^{(n,t)}, y_i = f^{2^{w-1}}(x_i), 0 \leq i \leq t-1$$

$$t_1 = \left\lceil \frac{n}{w} \right\rceil, t_2 = \left\lceil \lceil \log_2 t_1 \rceil + 1 + \frac{w}{w} \right\rceil, t = t_1 + t_2$$

### 2) Signature generation phase

The signer divides the message to be signed into  $w$  numbers of length  $d$ . Filled with 0 by using pre-padding for  $w$  multiple. Obtains the split  $d$  by bit string. The checksum  $C$  is obtained by the following formula

$$d = b_{t-1} || \dots || b_{t-t_1}$$

$$C = \sum_{i=t-t_1}^{t-1} (2^w - b_i)$$

At this time,  $\lceil \log_2 t_1 2^w \rceil + 1 = \lceil \log_2 t_1 \rceil + w + 1$  is smaller than according to  $C \leq t_1 2^w$ . The signer prepends the obtained  $C$  to the  $w$ -length as shown in the previous message, and then obtain the separated  $c$  to generate the signature.

$$c = b_{t_2-1} || \dots || b_0$$

$$\sigma = (f^{b_{t-1}}(x_{t-1}), \dots, f^{b_1}(x_1), f^{b_0}(x_0))$$

### 3) Signature verification phase

The validator verifies the validity of the signature by checking whether the signature is the same as the public key  $y_i$  through the following formula verification process.

$$(f^{2^{w-1}-b_{t-1}}(\sigma_{n-1}), \dots, f^{2^{w-1}-b_0}(\sigma_0)) = (y_{n-1}, \dots, y_0)$$

$$f^{2^{w-1}-b_i}(\sigma_i) = f^{2^{w-1}}(x_i) = y_i$$

## 2.4. MSS (Merkle Signature Scheme)

MSS is a method proposed by Merkle in 1979. The leaf node is *WOTS*, and the upper node is calculated through the hash after connecting the adjacent nodes from the bottom. This is done repeatedly to make the final Root node and make it a public value that is part of the signature value [1]. The initial hash-based digital signature scheme has the drawbacks of long signature keys and signature length.

**Table 1. Classification of Keyless Signature**

	Strength	Weakness	Example
<ul style="list-style-type: none"> <li>- Simple key generation</li> <li>- Suitable for disposable use</li> </ul>	<ul style="list-style-type: none"> <li>- Simple key generation</li> <li>- Suitable for disposable use</li> </ul>	<ul style="list-style-type: none"> <li>- Inadequate management of multiple data</li> <li>- Long signature length</li> <li>- Key management storage inefficiency</li> </ul>	<p>LD-OTS WOTS</p>
<p>Hash Tree-based Signature</p>	<ul style="list-style-type: none"> <li>- Efficient management of public keys</li> <li>- One-Time signature efficient verification</li> </ul>	<ul style="list-style-type: none"> <li>- State Full</li> <li>- Key search algorithm required</li> </ul>	<p>MSS XMSS</p>

## 2.5. XMSS (Extended Signature Scheme)

XMSS was proposed by Johannes Buchmann in 2013[9]. Before concatenating differently from MSS, we XOR with Bit Mask and weave hash tree. XMSS has twice the intensity of hash collision than conventional MSS. In other words, it has the same strength as the output value of half, and has faster calculation and short signature length than MSS. When using SHA2-256 at 128 bit security strength, it shows performance of 2,001,479 cycles and is currently in the (Internet Engineering Task Force)IETF final candidates[2,11].

## 3. Security Requirements

The security requirements for KSI - based authentication management and communication for the secure smart home environment proposed in this study are as follows.

- **Signer certification:** Anyone can verify the signer of the signature.
- **No forgery:** Only legitimate signers should be able to generate signatures.
- **Reusable:** The signature of the data should not be used as a signature of other data.
- **Can not change:** The contents of the signed data must not be changed.
- **Non-repudiation:** The signer must not be able to deny the fact that he or she has signed it.
- **Data confidentiality:** Only authorized users should be able to access information assets.
- **Data integrity:** Only authorized users should be able to change information assets.
- **System Availability:** Must be accessible by authorized users at the appropriate time.
- **Mutual authentication:** Mutual authentication should be ensured through the smart home device key, and the session key must be agreed.

Finally, the attacks that can occur in this research environment are as follows.

- **Sybil Attack:** A malicious attacker can take out a user's private key and create several corresponding public keys to create a valid block. An malicious attacker creates multiple public keys in a single private key and creates many nodes by pretending to be a legitimate user. This occurs in decentralized systems without a central controller.

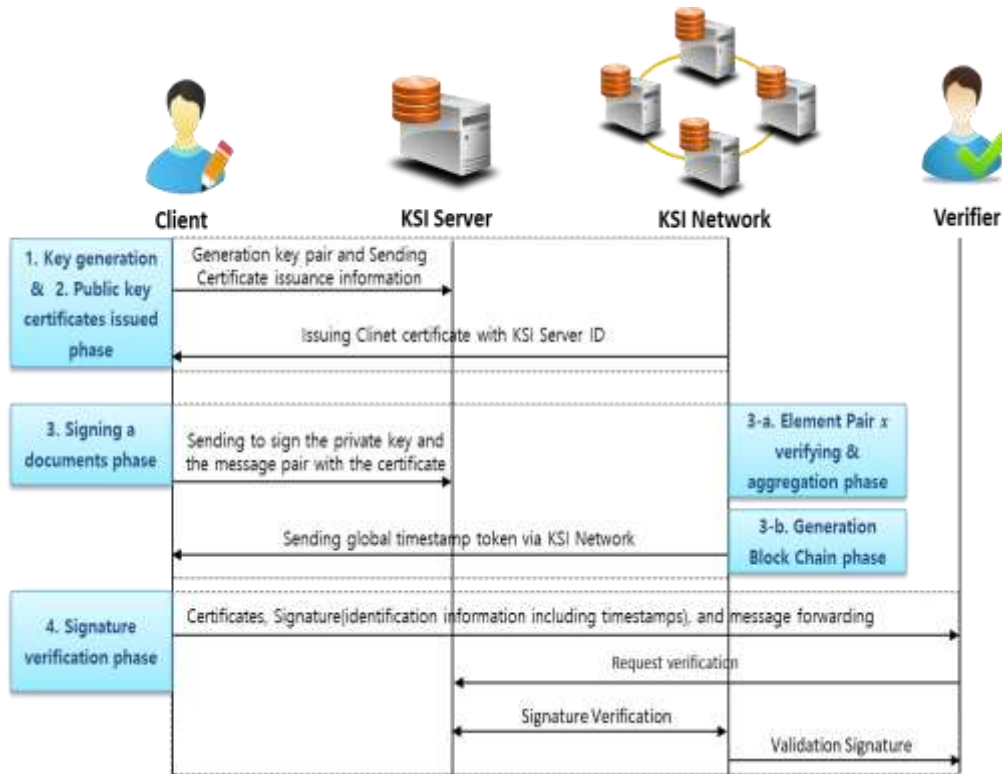


Figure 3. All Scenario of the Proposed Scheme

## 4. Proposed Scheme

The proposed scheme consists of user and verifier KSI distributed network server and has total 1 ~ 4 phase (Figure 3). In phase 1, the client creates a public key-private key pair using a hash chain and a hash tree for authentication. In phase 2, the client receives certificate information from the KSI by issuing the signing certificate along with his public key pair. In phase 3, the KSI server creates a global hash tree from the user's message and private key pair, commits it to the block chain, and returns a global timestamp token. In this step detailed has 2 phase 3-a,b. first, In phase 3-a, the KSI aggregator aggregates the pair x data generated by the client. This step we applied multi path hash chain so that KSI aggregator aggregates signature low overhead. In phase 3-b the KSI publisher publishes timestamp token and commits block chain via inner consensus rule. In phase 4, the verifier requests the KSI server to verify the signature information received from the user. In the proposed scheme, when constructing a hash tree using a message received from a user and a private key pair as a leaf node, the proposed scheme attempts to reduce the overhead by verifying authentication and integrity of nodes using a multi-hash chain and merging data.

### 4.1. System Parameter

The proposed scheme system parameter as shown follows Table 2.

**Table 2. Proposed Scheme System Parameter**

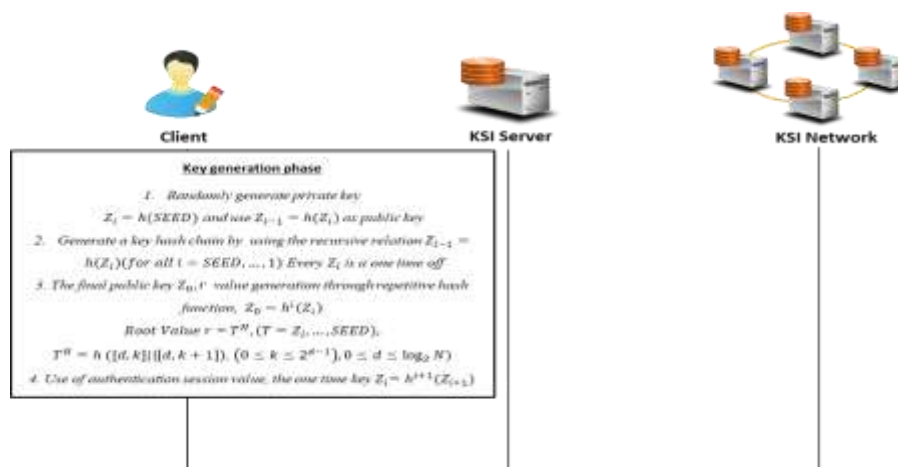
$ID_c$	The identity of the client	$n$	The hash tree height created with a disposable signature $n \geq 0$
$Z_i$	The private key of the hash chain generated by using a random <i>SEED</i>	$i$	The private key index in keychain
$r, Z_0$	The public key pair generated by using a hash chain and hash tree	$C_i$	The minimum authentication path node used to calculate the root value of the hash tree
$h$	The one-way hash function operation	$S_t$	The KSI creates a hash tree time stamp and commits block chain token
$m$	The message to sign	$t_0$	The time when the certificate become valid (i.e. $Z_i$ is intended to sign documents at time $t_0+1$ , $Z_2$ is for signing at $t_0+2$ etc)
$ID_s$	The identity of the signature server that is authorized to serve the client	$k_l$	The random key according to the hash chain length used for key generation
$l$	The hash chain length value used to generate the key.	$x_l, y_l$	The secondary path according to $k_l$
$r$	The root value calculated by using the recursive hash a concatenation and hash of adjacent two nodes		

**4.2. Key Generation Phase**

In this phase as shown follows Figure 4, the client generates a private key and a public key pair using a hash chain and a hash tree in order to issue a certificate and authenticate to the KSI.

**Step 1.** Client generates a private key  $Z_i$  by using a random *SEED* and use  $Z_{i-1}$  as public key by using a hash value which private key  $Z_i$

$$\begin{aligned} \text{private key, } Z_i &= h(SEED) \\ \text{public key, } Z_{i-1} &= h(Z_i) \end{aligned}$$



**Figure 4. Key Generation Phase**

**Step 2.** Client generates a key hash chain by using the recursive relation  $Z_{i-1} = h(Z_i)$  (for all  $i=SEED, \dots, 1$ ). Every  $Z_i$  is a one-time password for a particular time.

**Step 3.** Client computes the public key pair  $Z_0$ , root hash  $r$  of a hash tree, created with a hash function  $H$ . Let  $r = T^H$ , ( $T = Z_i, \dots, SEED$ ).

$$Z_0 = h^i(Z_i)$$

$$root\ value\ r = T^H = h([d, k] || [d, k + 1]), (0 \leq k \leq 2^{d-1}, 0 \leq d \leq \log_2 N)$$

$$(h = Z_i, \dots, SEED),$$

**Step 4.** Client uses the one-time key sequentially in the opposite direction that created  $Z_i = h^{i+1}(Z_{i+1})$ .

### 4.3. Public Key Certificates Phase

In this phase as shown follows Figure 5, the client creates a key pair and then requests the KSI to generate a certificate by using the client information. The KSI generates a certificate to the client as a global hash tree.

**Step 1.** Client sends client's authentication information 3-tuple  $\langle ID_c, Z_0, r \rangle$  to KSI server.

**Step 2.** KSI server creates a public key certificate for client by using hash tree. The hash tree for user certificate generation is operated as a single distributed network server and distinguished by the tag corresponding to the user.

**Step 3.** KSI server returns  $\langle ID_c, Z_0, r, t_0, ID_s \rangle$  to the client with the server  $ID_s$  and the certificate valid time  $t_0$ .

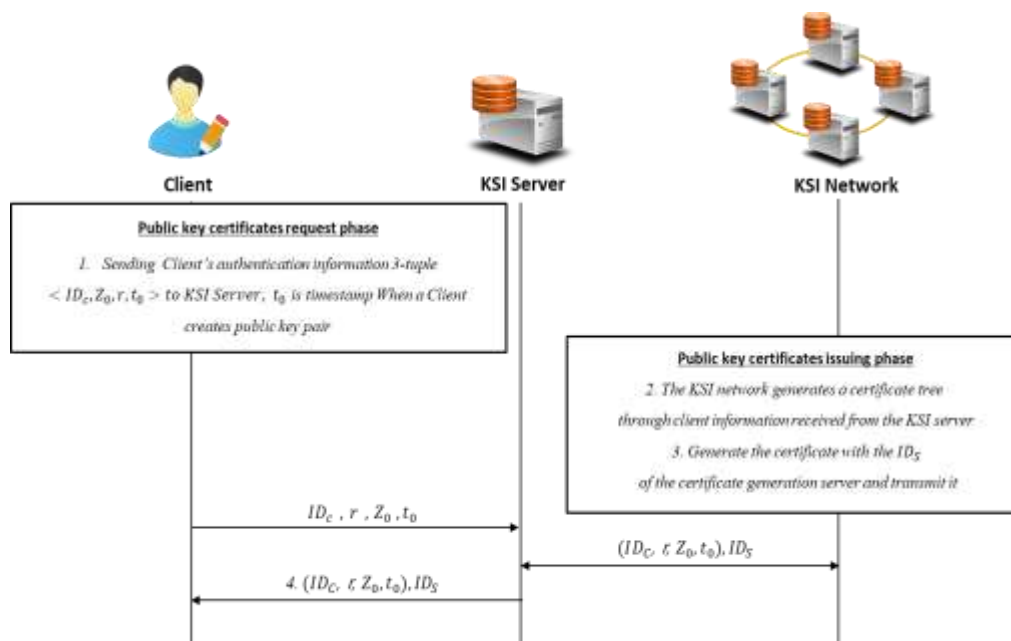
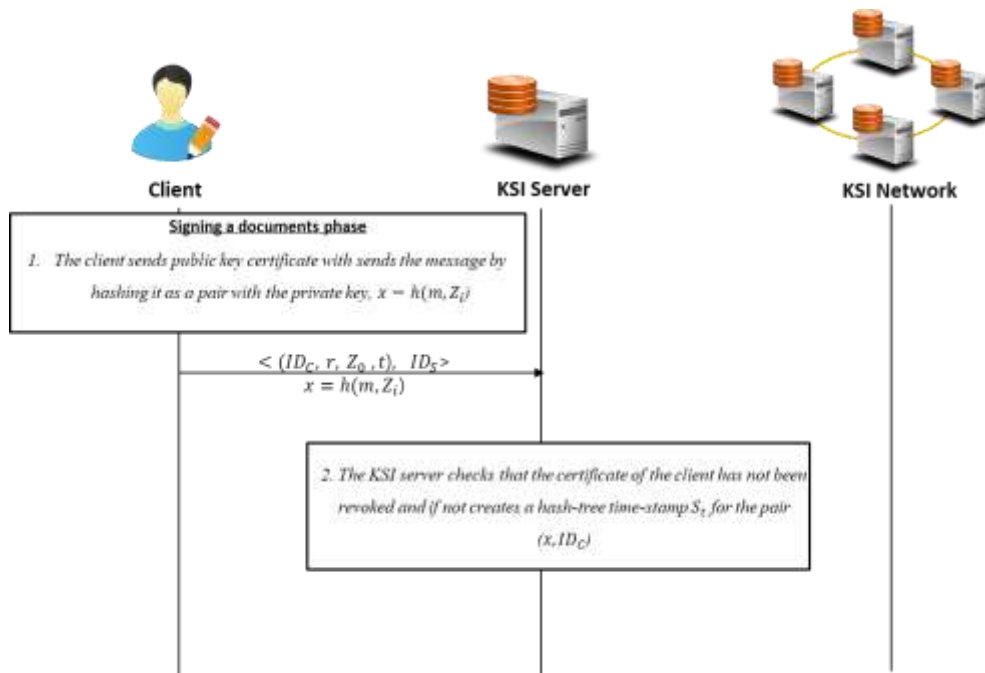


Figure 5. Public Key Certificates Phase





**Figure 6. Signing a Document Phase**

**Step 4.** When a client requests a signature, authenticates using client's a certificate  $\langle ID_C, Z_0, r, t_0, ID_S \rangle$  received from the KSI server.

#### 4.4. Signing a Document Phase

In this phase as shown follows Figure 6, the client requests the KSI to sign the hash of the private key and message pair generated by the hash chain. The KSI generates global timestamps with global hash trees and commits them to block chains, making forgery and tampering impossible.

**Step 1.** Client to sign a message  $m$  (or a hash of a message) at time  $t > t_0$  (where  $t = t_0 + i$ ), computes  $x = h(m, z_i)$  and sends  $x$  together with its identity  $ID_C$  as a request to the signature server.

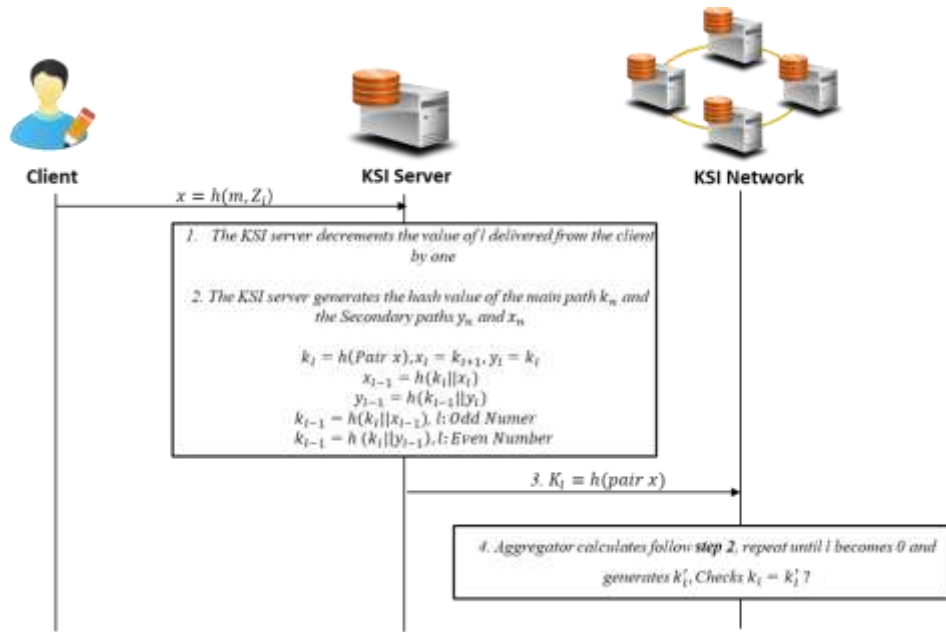
**Step 2.** The KSI server checks that the certificate of the client has not been revoked and if not creates a hash-tree time-stamp  $S_t$  for the pair  $(x, ID_C)$

##### a). Signing a Document Element pair $x$ verifying and aggregate Phase

In this phase as shown follows Figure 7, KSI aggregator collects and merges pair  $x$ , which is one of the signature information of many clients, and verifies integrity and authentication of nodes using multi-path hash chain and merges them efficiently.

**Step 1.** KSI aggregator decrements the value of  $l$  delivered from the client by one.

**Step 2.** KSI aggregator divides the case where the value of  $n$  transmitted from the client is an even number or an odd number, and calculates a main path  $k_l$  as follows. The KSI Aggregator generates the hash value of the main path  $k_l$  through the random *SEED*. Then, the Secondary paths  $y_l$  and  $x_l$  are generated and calculated by the following equation.



**Figure 7. Signing a Document Element pair  $x$  verifying and Aggregate Phase**

$$\begin{aligned} \text{Initial setting, } k_l &= h(\text{SEED}), x_l = k_{l+1}, y_l = k_l \\ x_{l-1} &= h(k_l || x_l) \\ y_{l-1} &= h(k_{l-1} || y_l) \\ k_{l-1} &= h(k_l || x_{l-1}), l: \text{Odd Number} \\ k_{l-1} &= h(k_l || y_{l-1}), l: \text{Even Number} \end{aligned}$$

**Step 3.** KSI aggregator computes the secondary path  $x_l$  to the hash function in  $h(k_{l+1})$  to check the authentication and integrity of the previous node of the client.  $x_l = h(k_{l+1})$

**Step 4.** KSI aggregator computes the secondary path  $y_l$  as a value applied to the hash function as the secondary path  $x_l$  to compute the main path  $k_l$ .

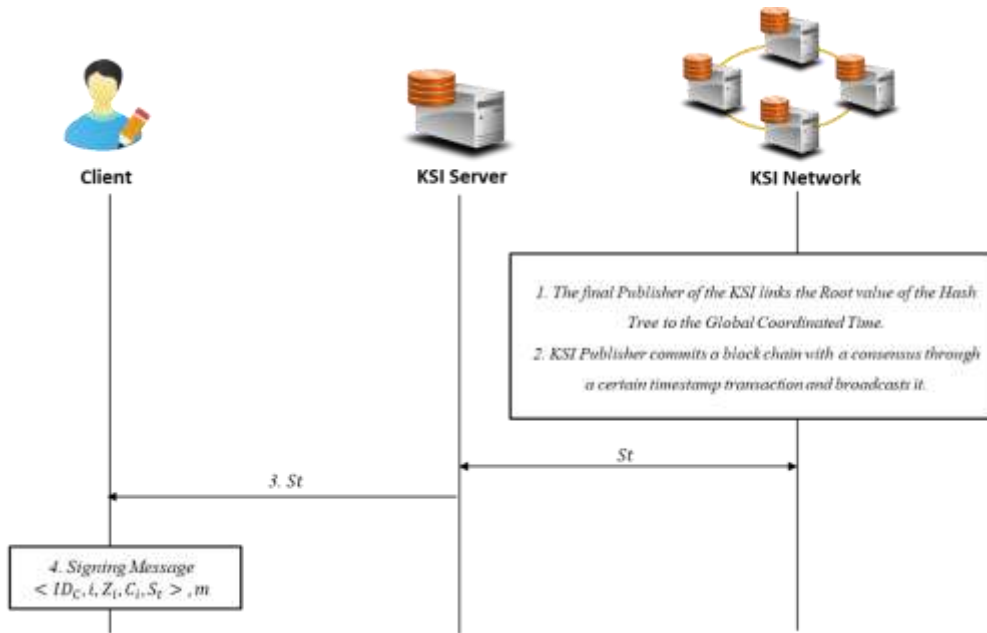
### b) Generation Block Chain

In this phase as shown follows Figure 8, KSI network publisher generates block chain via inner consensus rule.

**Step 1.** KSI network's publisher commits the global timestamp  $S_t$  to block chaining through an inner agreement algorithm. The final publisher of the KSI links the root value of the hash tree to the global coordinated time.

**Step 2.** KSI network's publisher commits a block chain with a consensus through a certain timestamp transaction and broadcasts it.

**Step 3.** KSI server returns  $S_t$  token to the client.

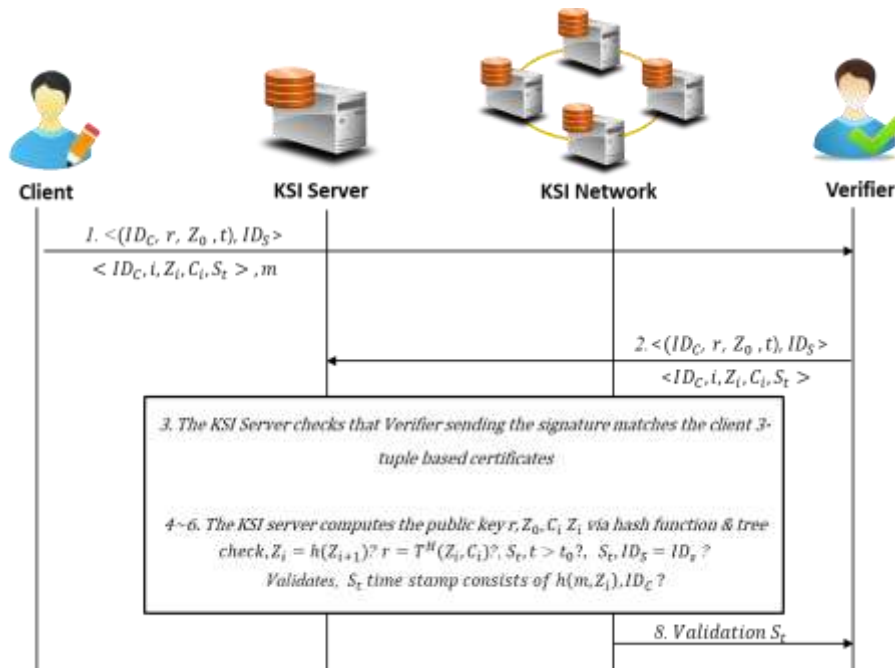


**Figure 8. Generation Block Chain**

**Step 4.** Client signs  $m \langle ID_C, i, Z_i, C_i, S_t \rangle$ , where  $C_i$  is the hash chain which proves that  $Z_i$  is the  $i$ -th element of the key chain.

**4.5. Signature Verification Phase**

In this phase as shown follows Figure 9, any verifier who wants to verify the client's signature can verify the signature by passing the signature information and certificate to KSI. The KSI is a distributed network server that can be quickly and easily verified because it shares a single ledger with a global timestamp as a block chain.



**Figure 9. Signature Verification Phase**

**Step 1.** Client sends the signature  $\langle ID_c, i, Z_i, C_i, S_t \rangle$  on the message  $m$  to the KSI server with the certificate  $\langle ID_c, Z_0, r, t_0, ID_s \rangle$ .

**Step 2.** Verifier request the KSI server to verify the signature  $\langle ID_c, i, Z_i, C_i, S_t \rangle$  on the message  $m$  with the certificate  $\langle ID_c, Z_0, r, t_0, ID_s \rangle$ .

**Step 3.** KSI server checks that the signature matches the client  $ID_c$  of the client certificate.

**Step 4.** KSI server computes the public key  $r$ , which is the root value of the hash tree, through the private key  $Z_i$  of the client and the hash chain  $C_i$ , or that hash function iterated on private key  $Z_i$   $i$  times leads to  $Z_0$ .

**Step 5.** KSI server validates  $S_t$  time stamp on  $(h(m, Z_i), ID_c)$

**Step 6.** KSI checks time  $t$  extracted from  $S_t$  satisfies  $t=t_0+i$ , i.e. correct key was used.

**Step 7.** KSI server checks identities in  $S_t$  and the certificate, i.e. server was authorized by the client to the signature.

**Step 8.** KSI server coincides signature and returns it to the verifier.

## 5. Analysis

In this section, the existing schemes and the proposed scheme is classified by efficiency and safety. In particular, safety is described in accordance with Section 3 of the security requirements as shown in Table 3.

**Table 3. Analysis of Proposed Schemes**

	MSS	XMSS	KSI	Proposed Scheme
Authentication/ Integrity	<i>Offer</i>	<i>Offer</i>	<i>Offer</i>	<i>Offer</i>
Sybil Attack	<i>Unsafe</i>	<i>Unsafe</i>	<i>Safe</i>	<i>Safe</i>
Key Schedule Scheme	<i>WOTS</i>	<i>WOTS<sup>+</sup></i>		<i>Hash Tree Hash Chain</i>
Hash Tree	-	-	<i>Merkle Tree</i>	<i>XOR Tree based Universal Hash function</i>
Key number	$(P_k, S_k) * \frac{m}{d}$			$(S_k) * \frac{m}{d}$
Key Search complexity	$O(n)$	$O(\log n)$		
Cluster Node Aggregation	<i>Not offer</i>	<i>Not offer</i>	<i>Merkle Tree</i>	<i>Multi path hash chain</i>
Number of Changed Key bit in hash values	$\approx$ Hash Key Number			$\approx 64(\text{bit})$

$S_k$ : Signature Key,  $P_k$ : Public Key,  $m$ : Message Length  $d$ : Message Block  
 $H$ : Tree Depth,  $n$ : Layer Number

For the proposed scheme analysis, we use two items of change of average number of key bits for hash chain. Compared with the conventional scheme, the average key length number of the hash chain is compared.

## 5.1 Analysis of Security

**Integrity:** The proposed scheme prevents duplicate transactions of the message timestamp token registration through the block chain and provides strong integrity using the structure of the hash.

**Authentication:** The proposed scheme guarantees that the user is a legitimate user by performing user authentication and public key authentication based on the public key through the key generated by the user based on the hash chain.

**Sybil Attack:** The proposed scheme generates and verifying the public key is different each time depending on the sibling node  $C_i$ . Therefore, by creating multiple public keys in one private key, arbitrary attacker masquerades as a legitimate user, thereby preventing Sybil attacks that generate a large number of nodes.

## 5.2. Analysis of Efficiency

For the experiment evaluation, we use the average number of key bits for the hash chain. We use the average number of key bits used in the experiment for evaluation in item [10]. The following paper is based on experiments on the rate of change in the hash key in the Caotic map in the manner proposed in 2005 Xiao *et al.* Table 4 shows the key change rates for the input keys[10]. We apply this to the number of proposal scheme nodes will result in the following. The overhead of the storage space according to the merge and change rate after the use of the proposal scheme is shown follow Figure 10. In Figure 10, the overhead after merging clusters with our suggested scheme is as follows compared to before application.

Therefore, the proposed scheme uses the user authentication key according to the irreversibility characteristics of the one-way hash function. The value before hashing is used as the private key and then used as the public key of the certificate. As a result, KSI-based systems reduce the length of the entire keychain by half compared with other methods. In addition, the hash tree is used to verify the public key, so the key search time is reduced to log time. Finally, the major rate of change for a KSI network cluster node is [10], based on the experimental results, even if the number of nodes increases, there is no more overhead. Therefore, this proposed method works well and performs verification and merging from one-off signing and key usage.

$$K' = \frac{1}{N} \sum_{i=1}^N K_i$$

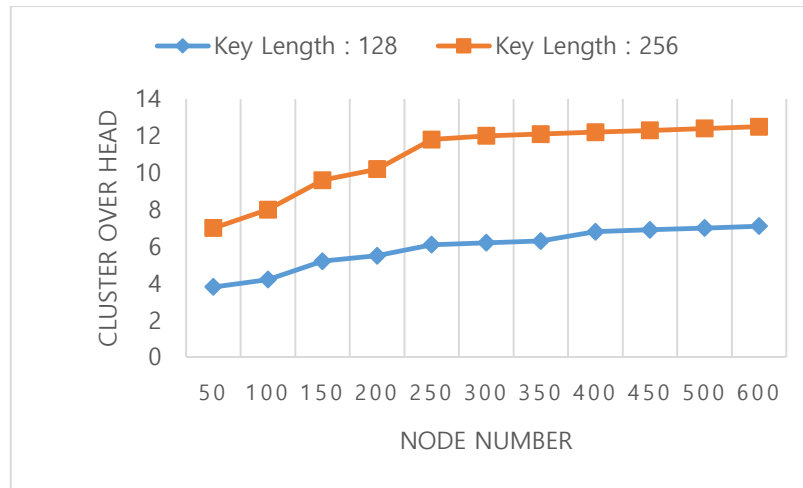
$K_i$ : Input Node Key Length

$K'$  : Number of hash chain conversion average key length

$N$  : Number of experiment iterations

**Table 4. Number of Changed Key Bit in Hash Values According To Experiments**

Evaluation Item	Input Key length				
	256	512	1024	2048	4096
$K'$	64.396	64.724	64.066	64.097	64.019



**Figure 10. Graph of Comparison to Key Length Overhead with Proposed Scheme and Other Schemes**

## 6. Conclusion

In this section is conclusion. Recent developments in ICT and the fourth industrial revolution in many major industrial countries are expanding into a super-connected society where data of various types and volumes are collected and processed. This increases the importance of cybersecurity, protecting data from legitimate user authentication and intrusion by intruders. However, existing digital signature schemes based on public keys have drawbacks such as high computational complexity, public key certificate issues, and periodic key updates. There are also security threats to existing public key cryptographic systems, such as the technological advances of quantum computers and show algorithms. Keyless digital signatures have been proposed to manage large amounts of data safely and efficiently. Keyless digital signature is characterized by high speed operation by hash operation by digital signature method using hash function and hash tree without using existing public key. There is no need for separate key management, and the validity of the key is not fixed, so you do not have to update it periodically.

To do this, a keyless digital signature generates a one-off key and a signature containing the root value by wrapping a one-off signature on the hash tree. KSI generates Keyless Digital Signature to generate signatures via certificates issued as OTP after user authentication, and global timestamps through block chaining through distributed network collaboration. In a keyless digital signature, the signer is secure against retransmission attacks using a one-time key, but a series of keys are pre-built and subsequently used so that a malicious attacker can preempt a key or receive a real estate transaction. The hash function is a defense against omnidirectional attacks and is the core of the KSI with a hash binary tree. In this paper, we propose a keyless digital signature scheme that improves overhead and traffic by using a KSI system based on a multipath hash chain.

So, we apply the hash chain and multipath hash chain to satisfy the security requirement of digital signature according to the proposed scheme analysis and improve the storage space and efficiency in the existing .Then, we prove that we merge the data while defending the existing attack and reducing the key change rate according to the proposed method analysis. And then, we applied an efficient and secure KSI system to minimize node overhead increase and analyzed it. We will draw conclusions by applying them to actual environment in the future and plan to develop them.

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