

# Development of the Logging System for LKAS Electronic Control Unit Algorithm Verification

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## Abstract

*Recently, car makers and the governmental agencies make a greater investment in and efforts to develop the application technologies for "Advanced Safety Vehicle" than ever, it is very necessary to verify each of algorithms applied to the core ECUs as existing cars have rapidly evolved into sophisticated assemblies of computer devices equipped with tens of ECUs while geared with high-tech IT technologies. Therefore, this study developed a verification logging system for the electronic control algorithm of a lane keeping assistance system camera. The developed system can not only acquire the lane information of a road through the camera, but also analyze such information and adjust a vehicle automatically through controlling the control board.*

**Keywords:** *Advanced safety vehicle, ECU algorithm verification, Data logging, LKAS, Automotive camera*

## 1. Introduction

As smart cars have recently become more necessary and commercializing them is more demanded in automobile market, active safety measures such as integration control of chassis and non-chassis, active accident prevention and avoidance, lane departure and obstacle warning, autonomous driving, and safety support for passengers and pedestrians are equally asked to be more robust than ever. In addition, efforts are actively being made to establish the concept of vehicle-traffic informationization and commercialization to solidify the convenience of a vehicle through connection with Intelligent Transportation System, which is vehicle information system.

Although the car makers and the governmental agencies make a greater investment in and efforts to develop the application technologies for "Advanced Safety Vehicle" than ever, it is very necessary to verify each of algorithms applied to the core ECUs as existing cars have rapidly evolved into sophisticated assemblies of computer devices equipped with tens of ECUs while geared with high-tech IT technologies.

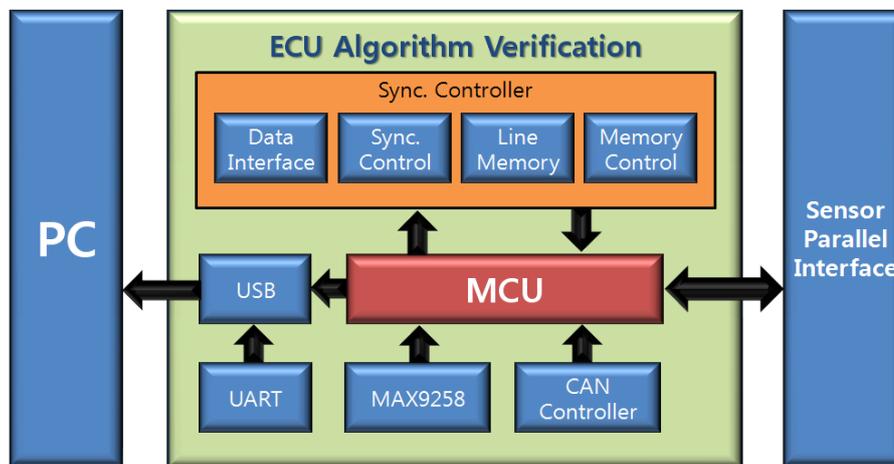
Particularly, logging system is necessary to record and retain working conditions and to record various kinds of information to analyze drivers' driving habits and system functions. In addition, it can understand the error status and console operation status by examining working logs such as error logs (error information) of hardware as well as general logs such as manipulation text, command text, and report text notified to center operator to record and retain driving conditions.

Therefore, this study developed a verification logging system for the electronic control algorithm of a lane keeping assistance system camera. The developed system can not only acquire the lane information of a road through the camera, but also analyze such information and adjust a vehicle automatically through controlling the control board. It is believed that the developed system can thoroughly verify ECU control algorithm, which is a core element directly connected to passenger's safety, and enhance the safety of passengers.

## 2. Verification Logging System for ECU Algorithm

MCU, which is the essential part of a control panel that governs an intelligent vehicle, is designed to control electronic devices through image information obtained from a camera as well as errors in its algorithm itself. Therefore, there exists a possibility that distorted image due to a problem in a camera and optical lens themselves lead to false recognition of road information, which can cause a serious situation. In this case, the system can end up in a drastic result, rather than securing safety. When an algorithm works with incorrect information, it can cause error. Therefore, the algorithm applied inside of MCU should be designed to detect the defects of a camera and optical lens by itself and runs the electronic devices of a car correctly.

Therefore, it is imperative to run objective and precise tests and verification on the various parameters of electronic device control algorithm that works with camera image-based information, and carry out modification and correction. Control board algorithm verification system for LKAS (lane keeping assistance system) camera of a smart car that was developed in this study consists of synchronization controller unit, MCU and communication unit as seen in Figure 1.



**Figure 1. Logging System for Algorithm Verification in the LKAS Camera**

In Figure 1, synchronization controller consists of data interface, synchronization control, line memory and memory control unit while communication unit consists of MAX9258, CAN (Controller Area Network), and UART (Universal Asynchronous Receiver/Transmitter). This study defined the specifications of signal activity pixel coming in the system, the form of CMOS image sensor output data, UART transmission data and others and then saving format of image (video) output from the system and image display method as requested by a user.

### 2.1. CAN Data Bus and Operational Principle

CAN data bus is mainly used for data transmission between ECUs of vehicle safety system and convenience system and to control information/communication system and entertainment system. CAN transmits data through 2 twisted or concealed data wires. In addition, CAN works according to multi-master principle that multiple ECUs perform ECU master in master-slave system.

### 2.1.1. Can Data Bus System

CAN data bus system consists of 2 nodes, CAN-low wire, CAN-high wire, and at least 2 terminal resistors. CAN bus node has the same internal structure as LIN-bus node. High-quality controller and transceiver are used for CAN bus node to speed up data transmission and distribute a different level of voltage to us from in LIN-data bus. Magnetic field, which is created in the two CAN-wires whenever switched, is offset because the voltage run in opposite directions to each other. Therefore, the two wires are electronically neutral for external environment, which means that they do not cause any external interference. In other words, they secure resistance to interference. A terminal resistor connects the circuit of CAN-high wire and CAN-low wire. It is done so to prevent CAN-bus wire from making reflection. It is usually installed in a node. However, terminal resistance-free CAN-bus wire can cause functional error in CAN class C system. Therefore, terminal resistor should be checked first of all when error occurs. Terminal resistance can be tested at the contact point of CAN wire by a resistance measuring apparatus in CAN class C system.

### 2.1.2. Operational Principle of CAN

Each node (ECU) can transmit a message to bus wire according to multi-master principle except when the latter is in transmission of information through bus wire. When it is necessary multiple ECUs transmit message at the same time, the most important message is transmitted through arbitration. Arbitration is a process that monitors, manages and arbitrates multiple processes or users' competing requests for one resource. When multiple ECUs want to transmit message at the same time, it controls access to data bus wire. The importance (priority) of messages is defined by ID. Lower ID has high priority.

## 2.2. Outline and Specification of Hardware

### 2.2.1 Outline of Hardware

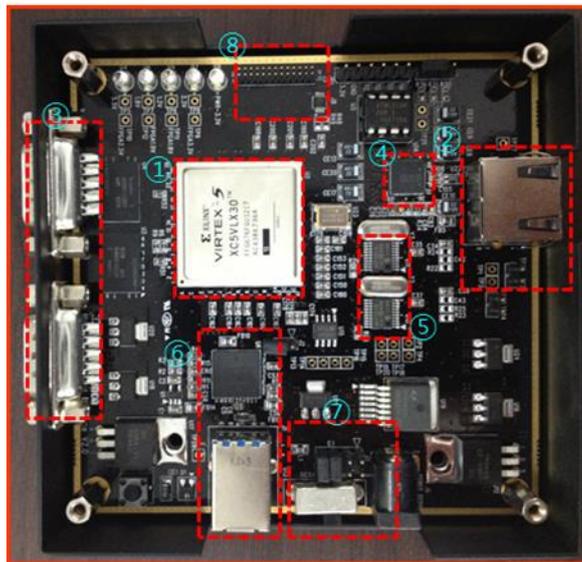
The verification logging system for the electronic control algorithm of a lane keeping assistance system camera, which was developed by this study, is used for actual vehicle test or a racing car. It saves the data obtained from various sensors while driving in direct circuit of a computer memory chip and outputs when a car is in halt or reads then in connection with a telemeter system while driving. The hardware of the developed system continues transmitting to PC or a notebook in real time the image data of an automotive mega image sensor through USB 3.0 interface while reading CAN data simultaneously coming to two CAN ports, and adds them to the image data. Table 1 shows the specifications of the hardware.

**Table 1. Hardware Specifications**

Item	Description
Input Image Sensor Interface	FPD_LinkIII, format : YUV422, size : 1280x800, FrameRate = 30fps, 8/10bit
Input CAN Interface	CAN V2.0B, 2Port Support
PC Upload Interface	USB3.0 Interface
Onboard Buffer Memory	512Mbit x 2 Buffer
Parallel Debugging Interface	13 x 2 Connector
Configuration Sensor Registers	Programmable USB Packet Support
Power Supply	Multi Power Supply ( DC5V/3A, USB power )
Dimensions	105 X 105 X 33(mm)

Figure 2 shows the verification logging system for the electronic control algorithm of a lane keeping assistance system camera, which was developed by this study, and the functions of each block are as follows.

- 1) Main Controller
- 2) FPD\_LinkIII/CAN Interface
- 3) CAN Interface,
- 4) FPD\_Link III De-serializer
- 5) CAN Controller
- 6) USB 3.0 Controller
- 7) Multi Power Switch
- 8) Parallel Interface



**Figure 2. Developed Logging System**

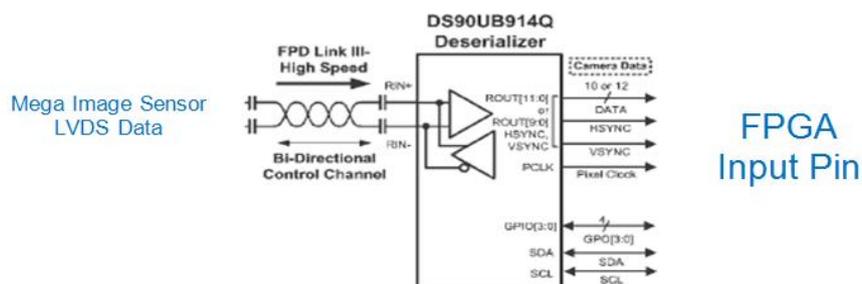
## 2.2.2. Detailed Design and Dependence

### 1. LVDS to FPGA

The interrelation of LVDS de-serializer and FPGA main controller is that video data coming in LVDS (low volume dissemination system) are converted into parallel data (Vsync, Hsync, Data0~7, Pclk) through de-serializer chip (DS90UB914) and enters into the input pin of FPGA.

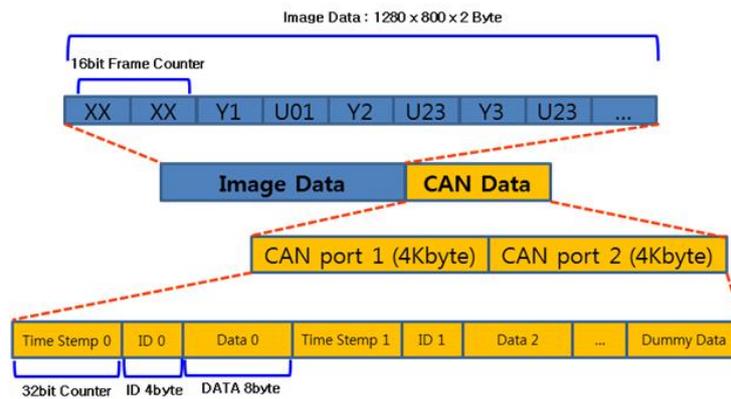
### 2. LVDS De-serializer Signal

Of input/output pins, all the pins except LVDS pin are controlled by 1.8V IO power. Figure 3 shows the block diagram of de-serializer chip (DS90UB914) used in this study.



**Figure 3. Block Diagram of De-Serializer Chip (DS90UB914)**

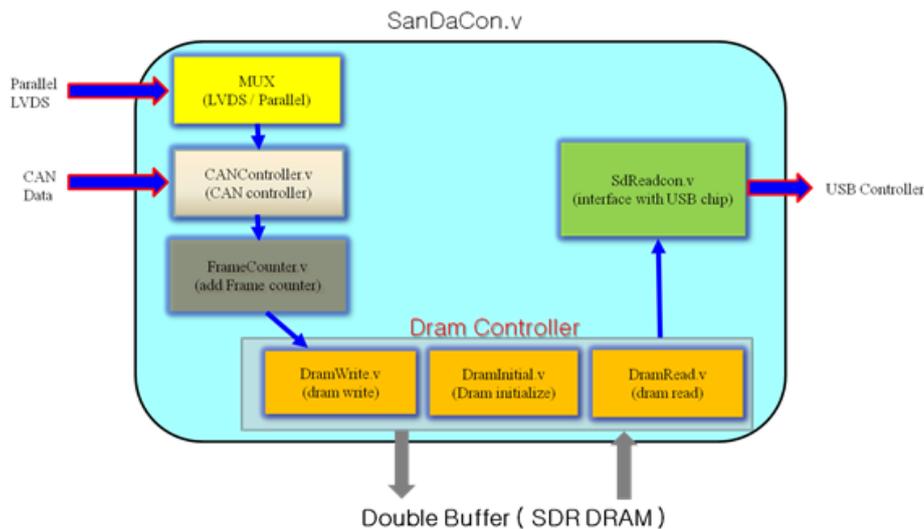




**Figure 6. Transmit Data Format of FPGA to USB Controller**

### 2.2.3. Main Controller (FPGA)

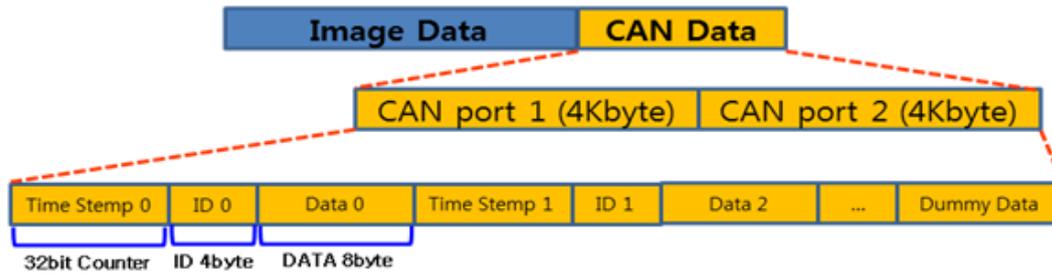
The top module is SanDaCon.v module, consisting of as in Figure 7. It plays a role of connecting each module.



**Figure 7. Structure of Main Controller (FPGA) Top Module**

In the top module, input data format has two paths of 'parallel' and 'LVDS de-serializer' and comprises uniformed data (Vsync, Hsync, Pclk, Data). CAN data that are converted to SPI are added to image data through CANController.v module. FrameCounter.v module adds count data to the beginning part of image data coming in real time and delivers them to Dram controller part. Dram controller consists of DramWrite.v module that inputs entered image data in Dram; DramRead.v module that outputs the data of Dram; and DrameInitial.v that initializes Dram. Image data that output from Dram are sent to CY3014 chip, which is USB controller, through SdReadCon.v module.

After receiving interrupt signal from two CAN controllers (MCP2515), main controller receives CAN data by through SPI interface and saves them in the internal buffer, synchronizes them to incoming image data frame, merges CAN data to image data and sends them out. At this point, each of CAN data has the format as shown in Figure 8.



**Figure 8. CAN Data Format**

Increasing their addresses of image data (Vsync, Hsync, Data, Pclk) in order, DramWrite module records them in SDR Dram. Ras-Cas latency is 3 and uses Bust 8 mode to record them in Dram. It is a module that increases data address stored in Dram according to Read pin High and reads and transmits them. When the data are transmitted, it helps valid data synchronize at the next phase by maintaining valid signals at high state. They are synchronized with input Enb signals, keeping ReadOut pin high; ReadOut signals are connected to read signals of DataRead.v module; and the data are read in Dram and transmitted to USB controller part. at this point, the data are put for each FiFo according to FifoAd[1:0] signal.

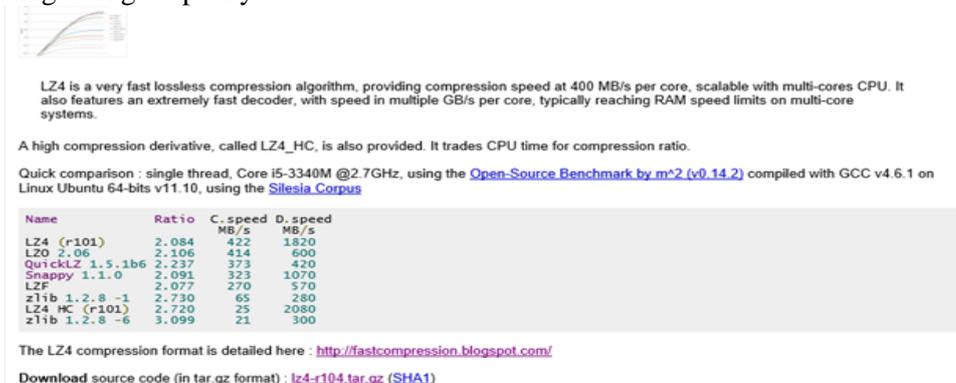
### 3. Performance Test

#### 3.1. Performance Measuring Environment

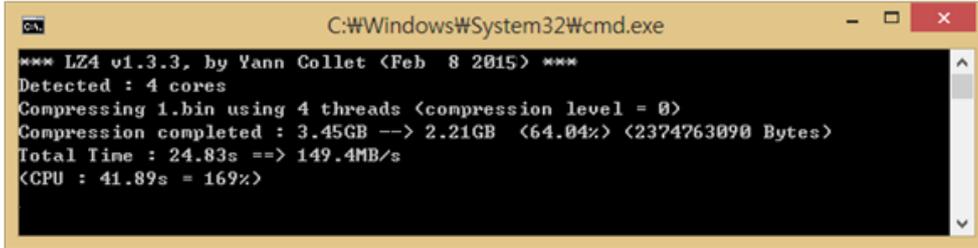
- Conversion of files into save folder into 8bit and lossless compression ( LZ4 algorithm )
- Maintaining synchronization with existing program while moving files

#### 3.2. Detailed Performance Test

When compressing word type, changing the result scenes of feasibility test, this study measured that the condition with lens has two times higher capacity of word type than that with no lens. Even it turned out 4 times higher than byte type. It can be explained from the fact that word type has more empty space than byte type, so the former has higher compression efficiency than the latter. In case that word type is compressed while logging, it took 50% more than otherwise (no logging), which disabling the option of increasing compression efficiency. Therefore, when save file in existing word type is converted into that in byte type and compressed, it can increase 40% ~ 45% more of existing storage capacity.

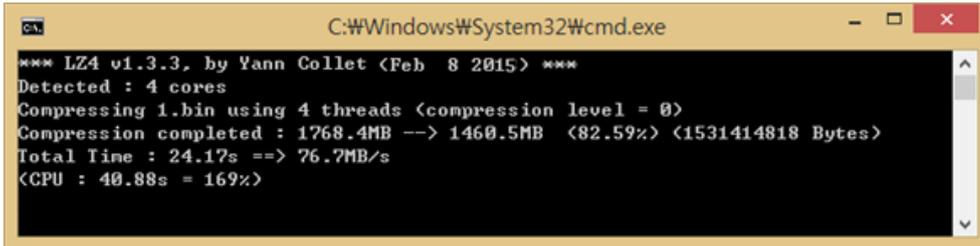


**Figure 9. LZ4 Compression Test**



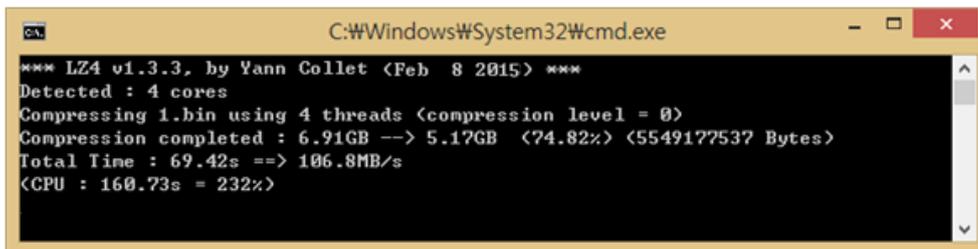
```
C:\Windows\System32\cmd.exe
*** LZ4 v1.3.3, by Yann Collet (Feb 8 2015) ***
Detected : 4 cores
Compressing 1.bin using 4 threads (compression level = 0)
Compression completed : 3.45GB --> 2.21GB (64.04%) (2374763090 Bytes)
Total Time : 24.83s ==> 149.4MB/s
(CPU : 41.89s = 169%)
```

Figure 10. Compression Speed Test (Word image\_30 [sec])



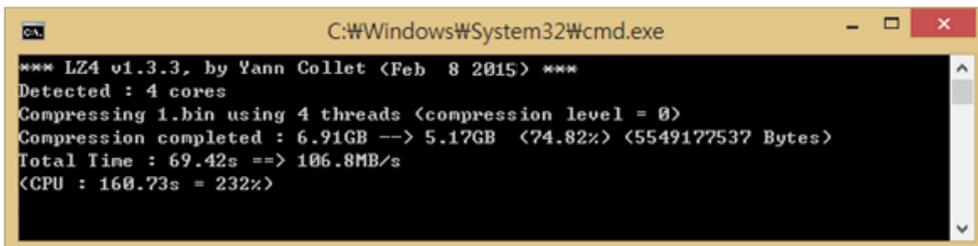
```
C:\Windows\System32\cmd.exe
*** LZ4 v1.3.3, by Yann Collet (Feb 8 2015) ***
Detected : 4 cores
Compressing 1.bin using 4 threads (compression level = 0)
Compression completed : 1768.4MB --> 1460.5MB (82.59%) (1531414818 Bytes)
Total Time : 24.17s ==> 76.7MB/s
(CPU : 40.88s = 169%)
```

Figure 11. Compression Speed Test (BYTE image\_30 [sec])



```
C:\Windows\System32\cmd.exe
*** LZ4 v1.3.3, by Yann Collet (Feb 8 2015) ***
Detected : 4 cores
Compressing 1.bin using 4 threads (compression level = 0)
Compression completed : 6.91GB --> 5.17GB (74.82%) (5549177537 Bytes)
Total Time : 69.42s ==> 106.8MB/s
(CPU : 160.73s = 232%)
```

Figure 12. Compression Speed Test (BYTE image\_60 [sec])



```
C:\Windows\System32\cmd.exe
*** LZ4 v1.3.3, by Yann Collet (Feb 8 2015) ***
Detected : 4 cores
Compressing 1.bin using 4 threads (compression level = 0)
Compression completed : 6.91GB --> 5.17GB (74.82%) (5549177537 Bytes)
Total Time : 69.42s ==> 106.8MB/s
(CPU : 160.73s = 232%)
```

Figure 13. Compression Speed Test (BYTE image\_120 [sec])



Figure 14. Binary Compare Result

### 3.3. Performance Analysis

This study developed not only synchronized file transfer program, but also made it possible to convert files in save folder into byte format, compress and shift them to a removable storage, so that logging program and synchronization can be maintained when moving data. In addition, this study developed decompression S/W that alarms save capacity, sets up and aligns save folder target. As a result, it made it possible to upgrade speed 30% more and secure stability through upgrading FPGA codes and USB3.0 Firmware for respective purpose.

### 4. Conclusion

The verification logging system for the electronic control algorithm of a lane keeping assistance system camera, which was developed by this study, can be applied to ASV. As a result, it can be possible to record various kinds of information while a car is in motion to record and retain working conditions and analyze drivers' driving habits and system functions. In addition, it can understand error status and console operation status by examining working logs such as error logs (error information) of hardware as well as general logs such as manipulation text, command text, and report text notified to center operator to record and retain driving conditions.

Therefore, it is believed that the system developed in this study can lead the part industry related to future intelligent vehicle and be also applied to other industries such as industrial unmanned vehicle and leisure vehicle as well as thoroughly verify ECU control algorithm, which is a core element directly connected to passenger's safety and enhance its safety.

**Table 2. Performance Analysis**

Performance Specification	Values
1. CAN data Logging	$\geq 120\text{EA/sec}$
2. Frame Drop	Real Time Logging(No Drop)
3. Data Synchronize Delay	$\leq \text{Delay } 16\text{ms}$
4. Activity Pixel	$752(\text{H}) \times 480(\text{V})$
5. CMOS Image Sensor Output Data	10Bit RAW Data
6. UART Trans. Data	$8\text{Byte} \times 250 (\text{Max})$
7. CAN Communication	Dual Control
8. Frame Save Format	$(7752(\text{H}) \times 480(\text{V}) \times 10\text{Bit RAW Data}) + \text{Data}(1024\text{Byte})$
9. Image Display	Gray Image $(7752(\text{H}) \times 480(\text{V}) \times 8\text{bit} \times 3)$
10. Save File Format	10bit Image RAW Data

### Acknowledgments

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