# Grid Based Sensor Node Deployment Approach for Localization in WSN

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#### Abstract

Localization is widely exploited in Wireless Sensor Networks (WSNs) to apprehend the existing locality of the sensor nodes. Awareness of location is a vital and critical problem and challenge in WSN. Information of locality among the participating nodes is a vital necessity in designing of solutions for several problem related to WSN. WSN are being utilized in atmosphere applications to perform the many task e.g. atmosphere monitoring, target tracking, defenses and various more. In numerous jobs, localization node is inherently machine parameters. Localization Node is necessary to report the dispatcher of activities, assist querying set of sensors, routing and to solution queries on the network coverage. Thus, one of the foremost challenges in WSN is node localization. In this paper we study about sensor network and localization technique we proposed a grid based approach to find best location of sensor nodes. Our work has been implemented on NS-2.35 and our results show that our work is better than the existing work for the efficient location of nodes in the network.

Keywords: WSN; Localization; Localization parameter; localization algorithm.

## 1. Introduction

In WSNs, sensor nodes (Nodal) are placed in actual atmosphere and decide a few physical behaviors. WSNs have several challenges of research. Sensors are the tiny tool, lowest costing, and having low processing abilities. WSNs application attracted first-rate interest of researchers in latest years [1]. WSNs are dissimilar from ad hoc and mobility networks in numerous ways. WSNs have unique applications; so, the protocols planned for ad hoc networks don't suit WSNs [2]. Dissimilar programs of WSNs are the subsequent: tracking environmental components and bodily phenomena like light, habitat patient healthcare observe. WSNs have various study problems that affect performance and design of overall network e.g. hardware and operating system [3], medium access schemes [4], deployment [5], time synchronization [6], localization, middleware, wirelessly sensors and actors networks [7], transport layer, network layer, quality of service, and network security [8]. WSNs applications have opened difficult and innovative studies areas in telecommunication global specifically in previous few years.

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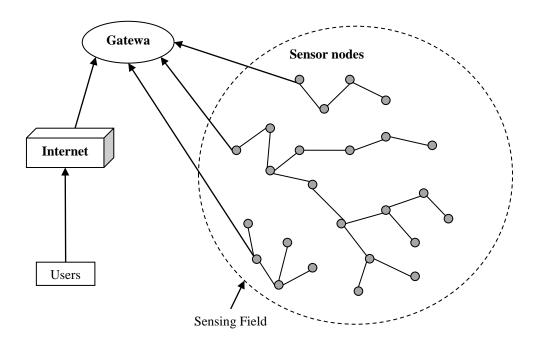


Figure 1. WSN Architecture

Localization nodal are very significant to detect and decide locality of sensor node with the aid of a specialized set of rules. Localization is the method of detecting the nodal position [9] as info and statistics are otiose if the nodal have no concept in their geographical positions. GPS (global positioning system) is the good approach for localization of nodal, but it becomes very expensive if a biggest range of nodal occurs in a specified network. Many algorithms had been defining to solve the issues of localization; however, most of the existing algorithms are application unique and maximum of the solutions aren't proper for huge form of WSNs [10, 11]. Ultra extensive band plans are suitable for indoor surroundings whilst acoustic transmission-primarily based system calls for greater hardware. Both are accurate techniques but expensive in terms of energy consumption and processing. Various algorithms have been presented to minimalize this communiqué price. If one node estimates its incorrect position, then this error propagates to overall network and next nodal; as a outcome, incorrect info of anchor nodal location is propagated. To detect the locality of nodal is mostly depend on distance amid unlocalized node (with unknown location) and anchor node (with known location) [12].

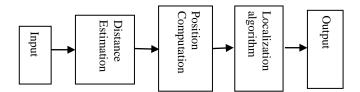


Figure 2. Localization Procedure

## 2. Parameter of Localization

For the dissimilar ways of approximating locality info, we've to name parameters to differentiate the similarities and dissimilarity amongst unique approaches. We present the utmost typical parameters to classify distinctive strategies.

# 2.1. Accuracy

Accuracy is very vital in the localization of WSN. Higher accuracy is generally essential in military installations, simply as sensor n/w deployed for intrusion detection. However, for commercial n/w that may utilize localization to convey advertisements from neighboring shops, the required accuracy may not be lower.

#### 2.2. Cost

Cost is a totally tough affair within the localization of WSN. There are only certain algorithms which offer low cost however the ones algorithms don't give the high charge of accuracy

## **2.3. Power**

Power is vital for computation purpose. Power play a critical role in WSN as each sensor tool has restrained electricity. Power provided via battery.

#### 2.4. Static Nodes

In atmosphere, all static sensor nodal are analogous. This means that, each the nodal have same sensing ability, estimating capability, and the ability to communicate. We as well think that, the preliminary battery powers of the nodal are equal at deployment.

# 2.5. Mobility Nodes

It's supposed that a few wide varieties of GPS enabled mobility nodal are part of the sensor n/w. These nodal are homogeneous in nature. But, are presumed to have more battery power in comparison to the static nodal and don't drain out totally all thru the localization procedure. The communiqué variety of mobility sensor nodal are assumed no longer to exchange drastically for the duration of the complete localization algorithm runtime and also not to modification meaningfully within the reception of four beacon messages thru a specific static node [13].

## 3. Localization Algorithm

The localization algorithm can be broadly classified into two classes:

### 3.1. Range Based

In range based totally mechanisms, the locality of a sensor node can be decided with the aid of the angle or distance metrics. These metrics are TDoA (Time Difference of Arrival), RSSI (Received Signal Strength Indicator), AoA (Angle of Arrival), ToA (Time of Arrival). Range based totally method are distinctly correct however, they're geared up with incredibly high-priced hardware and necessitates quite a few computation. It rises the costly of the n/w and is inefficient in phrases of computations. The several varieties based whole strategies are Radio Interferometry Measurement (RIM), Multidimensional Scaling (MDS), 3D - Landscape, DV-distance, DV-hop, Euclidean distance etc.

#### 3.2. Range Free

In this method, the sensor node locality is identified on the basis info transmitted thru neighboring node; rely on hop or on triangulation foundation. The various range free approach are APIT, chord election technique, 3-D multil-ateration method, centroid pattern etc. The range free technique has a fault in accuracy up to 10% of the communiqué range of separate node. But, these approach are much cheaper than the range based approach [14].

#### 3.3. Anchor free and Anchor based

Nodal of anchor are the one's nodal which apprehend their coordinates via GPS or manual region. Thru exploit of anchor nodal we are able to get worldwide coordinates but issue of exploiting anchor nodal is that GPS receivers are highest expensive and mightn't be exploited inner for localization due GPS make utilize of LoS communiqué. Other to GPS is preprogrammed nodal with their locality that is impractical or even not possible. For inner localization, we will utilize anchor free nodal and might actually get relative coordinates or we can utilize few anchor based nodal that understand their coordinates thru manual locality. Anchor Free or Anchor Based approach are given in Table I.

**PROPOSALS** Anchor Based/ Range Based/Range **Anchor Free** Free Miao Jin, et al., Anchor Free Range Free KoenLangendoen, et al., **Anchor Based** Both E. S. Navarro, et al., **Anchor Based** Range Free **Anchor Based** Range Free Yi Shang, et al., Range Free Anchor Free Yi Shang, et al., Anushiya A Kannan, et al. **Anchor Based** Range Free C. Alippi, et al., **Anchor Based** Range Based T. He, et al., **Anchor Based** Range Free A. Savvides, et al., **Anchor Based** Range Based

**Anchor Based** 

Anchor Free

Range Free

Range Free

Table 1. Classification of Proposals for Localization in WSN [15]

# 4. Literature Survey

S. Simic, et al.
J. Bachrach, et al.,

Chun-Yi Wei et al. (2017) in this paper, In this work, we demonstrate the significance of threshold design for accurate and robust target localization in WSN, particularly when the various sensors is finite. With this goal, we derive a higher bound on the probability of misclassification as a characteristic of RSS thresholds with the aid of the usage of the union inequality. The RSS thresholds that algorithmically diminish the derived misclassification fault bound are then numerically received over a reflect- based holomorphic sensor diffuse building. Simulations over fading wirelessly links display that the scheme based totally on newly observed optimized RSS thresholds appreciably outperforms the preceding scheme the utilize of the thresholds which might be intuitively selected, especially in the presence of Byzantine attacks that severely impact information security [16].

Kan Zhenget. al (2016) in this paper, they define an Tracking (eLOT) and energy-efficient Localization system, utilizing lowest-prise and portable h/w to enable highly accurate tracking of targets. Several fingerprint-depend method for tracking and localization are implemented in eLOT. In sequence to achieve highest power efficiency, a n/w-level scheme coordinating interference and collision is define. On another hand, depend on the locality info, mobility devices in eLOT can rapidly associate with the exact channel in a provide region, while saving energy through evading needless communication. Finally, a platform depend on TI CC2530 and the Linux operating system is built to show the usefulness of our define scheme in terms of localization accurateness and energy efficiency [17].

Shi Zhang et. al (2016) in this paper, an Extended Kalman Filter Multidimensional Scaling (EKF-MDS) localization algorithm is proposed. Thru discovering the virtual node and building the shortest paths amid nodal, the Euclidean distances amid nodal

are achieved. The Extended Kalman Filter (EKF) is applied to refine the locality coordinates that are achieved thru the MDS-MAP algorithm. Simulation results demonstrate that the define algorithm is exceedingly accurate and efficient comparing to state-of-the-art methods in anisotropic networks with holes[18].

XiaofengXu, YongjiRen (2016) In this paper, they define a newest info game based secure localization method for WSN. The secure localization difficulty in opposed scenario has been transformed into an data game issue. Simulation outcomes demonstration that the define approach is effective to secure localization [19].

SlavisaTomic *et al.* (2016) In this paper, they define a three-step procedure in sequence to enhance the estimation accuracy of our algorithms. The simulation outcome confirmed the efficiency of the most up-to-date algorithms in a selection of settings. For the case of non-cooperative localization, the outcomes presented that the define techniques significantly outperform the present one, even for the case where the define estimators have no knowledge about PT. For the case of cooperative localization, they have examined the influence of N, M and R on the estimation accuracy. For all considered scenarios, the novel estimators exhibited brilliant performance, and robustness to not knowing PT [20].

N.M. Ngabas *et al.* (2016) In this paper, they define a newest algorithm by implementing a selective forwarding during localization phase in original range-free localization algorithm named DV-hop. In the define scheme, both energy and accuracy level are taken into consideration before the sensor node forwards the packet in the n/w. They adopted Markov Decision Process (MDP) idea for a sensor to perform elective forwarding. The results show the selective forwarding improves the average energy level, diminish the duplicated packet and didn't diminish the accuracy level [21]

Vaishali R. Kulkarni *et al.* (2016) In this paper, Many swarm intelligence algorithms have been define for accurate localization. The unused huge potential of the artificial bee colony (ABC) algorithm has inspired the investigation presented in this paper. The ABC algorithm has been investigated as a tool for anchor-assisted sensor localization in WSNs. Result of Matlab simulation of ABC-based multistage localization has been presented. Additional, the outcomes are equated with those of the localization approach rely on the PSO algorithm. The performances of PSO and ABC algorithms has been presented in terms of the no. of nodal localized, localization the computation time and accuracy. The outcomes show that the ABC algorithm delivers higher accuracy of localization than the PSO algorithm does; but, it takes longer to converge. This outcomes in a trade-off amid accuracy and speed of localization in WSNs [22].

# 5. Proposed Work

In our proposed work first we introduce sensor area as grid and find in one grid how many nodal are present than we Deploy one mobility node in every grid. After the deployment mobility node behaves as grid member .Each mobility node connected to each other and knows their location. With the aid of mobile coordinate all nodal get their coordinate.

# Proposed Model:

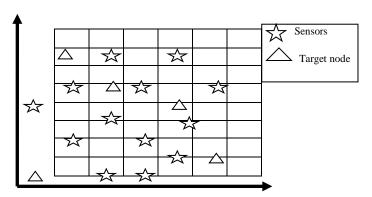


Figure 3. The Diagram of Network

Sensor nodes randomly extend in the network. Each node is location-aware and static and; destinations are also in the static state. For the ease of study, the monitor region is defined as the square of area of  $n \times n$ , it's separated into N ( $N = n \times n$ ) grids. M (M << N) sensor nodes with position data are randomly deploy within few grids.

Considering the effectiveness of network coverage (the Monitored region is covered thru a least number of sensors), we suppose that there's at most of one node for every grid. K (K < M < N) target are scattered in dissimilar grids, and there is no more than one target in every grid. Moreover, the real target's position is supposed as the similar grid center. The layout of the network is illustrated as Fig. 1.

## Flow diagram:

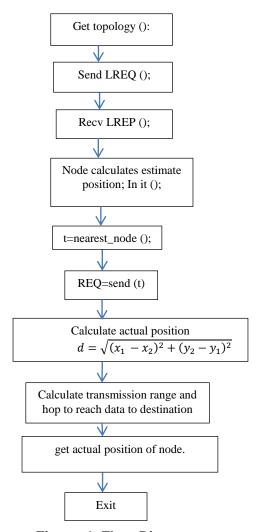


Figure 4. Flow Diagram

# 6. Performance Evaluation

We simulated the localization approach of energy efficient on NS (version 2) broadly recognized, a scalable discrete event driven simulation tool. Building highest performance WSN systems necessitates an understanding of the activities of sensor network and what create them slowly or rapid. In addition to the performance analysis, we have also evaluated the proposed technique in measuring, evaluating, and understanding system performance.

# 7. Simulation & Results

The simulation is carried out in NS2. The number of nodes is 50, XY dimension is 2000X2000.

**Table 2. Simulation Parameters** 

Topology Size	2000 m X 2000 m
Number of node	50
Number of	2
unknown node	
Beacon node	3
MAC layer	IEEE 802.11
Protocol	AODV
X	2000
Y	2000
Simulation Time	50 sec
Traffic Source	Constant bit
	rate(CBR)
Packet Size	512 bytes
Transmit Power	360 mW
Range	500m
Node Placement	Random waypoint

# 7.1 Packet Delivery Ratio (PDR)

The ratio of packets delivered from source to endpoint. The Fig illustrates a PDR graph amid proposed approach and base approach. The proposed approach is better than the base approach to the PDR.

$$PDR = \frac{total\ no\ of\ packets\ received}{total\ no\ of\ packets\ send} \tag{1}$$



Figure 5. PDR Graph

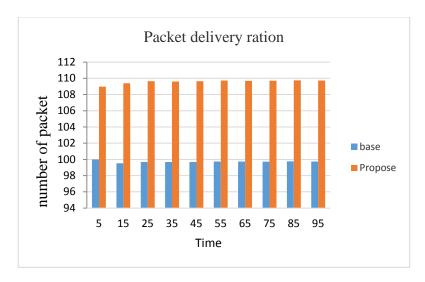


Figure 6. PDR Value of Graph 5

# 7.2 Routing Overhead

The routing overhead is described as flooding data and data of data and in the network sent thru application, which utilizes a bit of available transfer rate of communiqué protocols. The Fig.4 represents a routing overhead graph amid proposed approach and base approach. Since the overhead should be least but as the routing improvements in the proposed work, the overhead also improves.



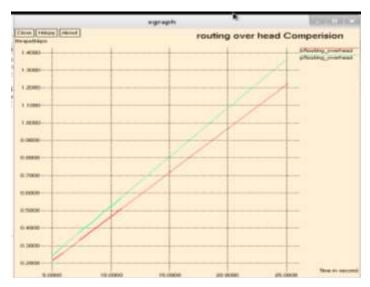


Figure 7. Routing Overhead Graph

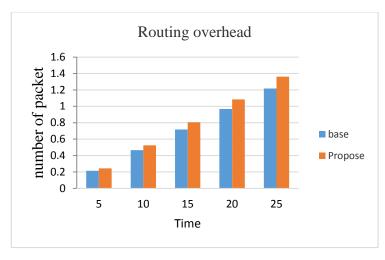


Figure 8. Routing Overhead Value of Graph 7

# 7.3 Throughput

Throughput of the network is calculated thru the whole no. of packets sent over a particular period of time. In this graph, it is shown that the throughput increase as compared to existing works.

Transmission Time= 
$$\frac{File \ Size}{Band \ width \ (sec)}$$
Throughput = 
$$\frac{File \ Size}{Transmission \ Time \ (bps)}$$
(3)



Figure 9. Throughtput Graph

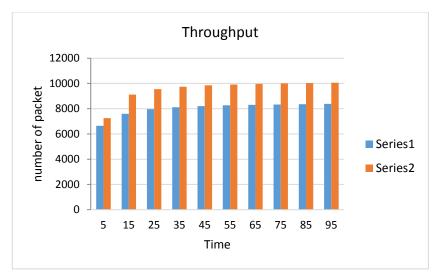


Figure 10. Throughtput Value of Graph 9

Table 3.Con	nparison	Table
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PARAMETERS	RANGE	power	Accuracy
RANGE-BASED	long range calculation using each node	HIGH POWER	HIGH
RANGE-FREE	long range using db hope and distance	MODERATE	HIGH
WITH ANCHOR - NODE	range and angle based techniques and TOA	LOW	HIGH USING GPS AND ANCHOR-NODE
WITHOUT ANCHOR -NODE	range detect using GPS	LOW	AVERAGE USING ONLY GPS
GRID BASED	high rangr predicting neighbour grids	LOW	HIGH,EXACT AND EFFECTIVE

# 8. Conclusion

Wireless ad-hoc sensor networks have as of late developed as a premier research subject. They have extraordinary long term capacity to modify our lives, economic potential, and pose various new system-building issues. Sensor networks also possessing a certain innovative optimization and conceptual problem. For instance, namely position, consumption, and tracing, are essential issues, various applications relying on them requiring information. Localization is used for tracking the actual position of nodes. The results of proposed approach are better in terms of PDR and routing overhead and throughput.

In our future work, we can deploy multiple mobile nodes in the grid area to enhance the scalability of the network. We utilized distance calculation approach for the evaluation of transmission range for data transmission. This method is very efficient but we can use more enhanced method to decrease the computational complexity. Then apply security to the data which improved the performance of the sensor network by using secure and verified localization technique.

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